

Étude de la surface de Mars par techniques de séparation de source appliquées sur des images hyperspectrales de télédétection

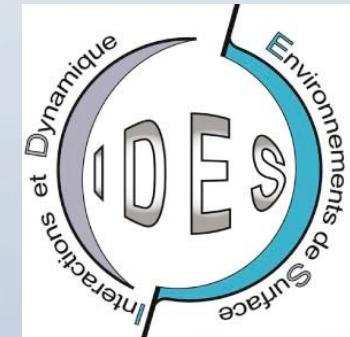
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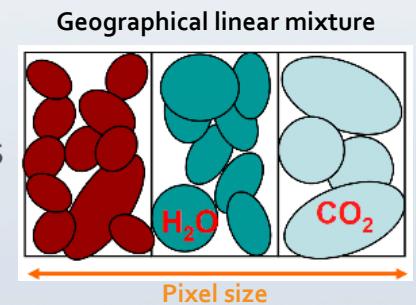
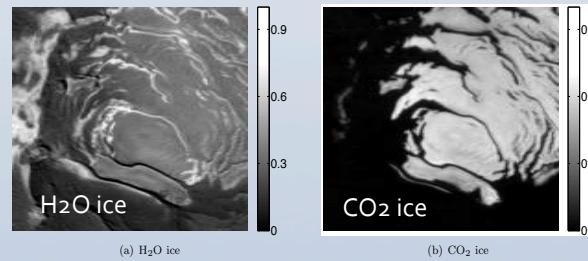
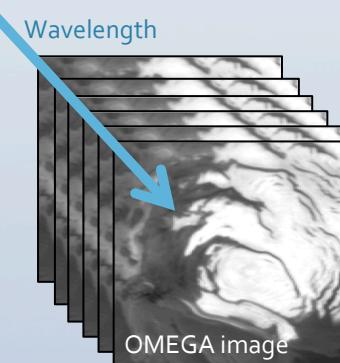
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Projet Vahiné – ANR/CNES



Background

- Imaging spectroscopy in planetary sciences
 - Imaging spectrometers around Mars:
 - OMEGA/MEX, 2004
 - CRISM/MRO, 2006
- Increasingly **voluminous** collections of data...
 - Need for efficient yet accurate analysis algorithms!
 - **Unsupervised linear spectral unmixing**
 - Decomposition of a hyperspectral image into a few data sources
 - Example on OMEGA data:

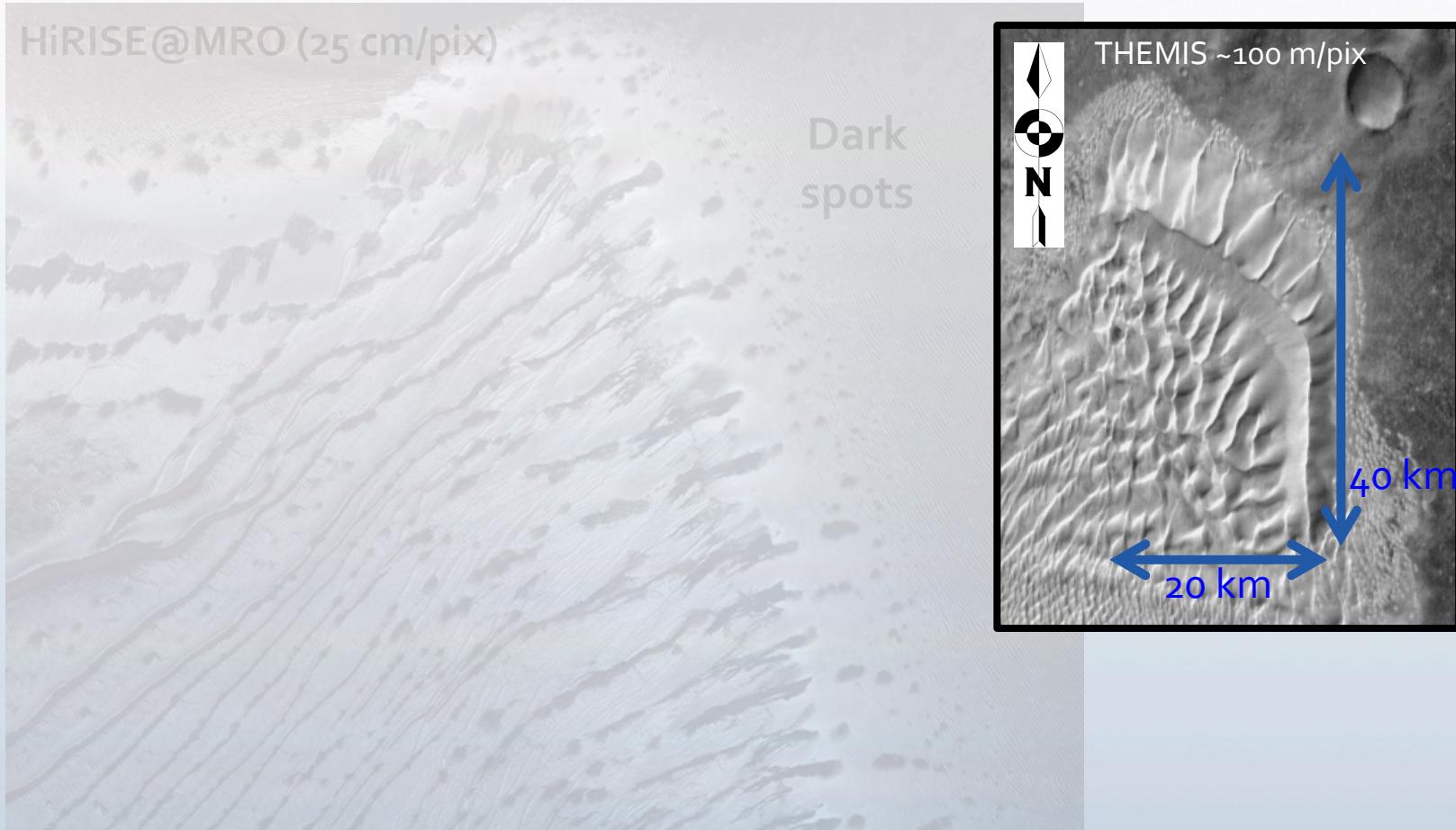


Outline

- Background
- **The Russell crater megadune**
- Experiments
- Validation
- Conclusions

The Russel crater megadune

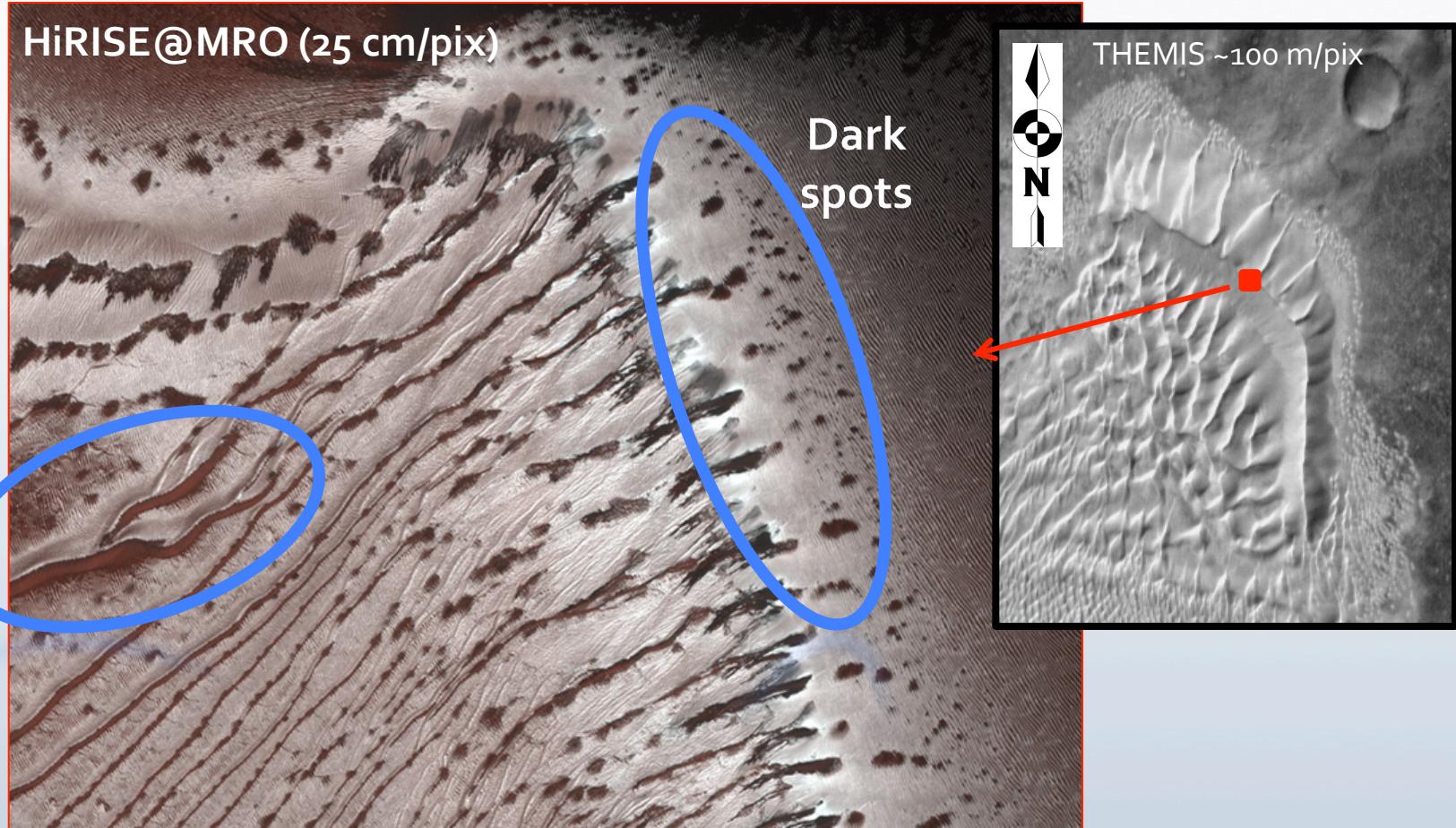
Coexistence of seasonal ice and dusty dark features in late winter



Dark defrosting features appear before complete defrosting!

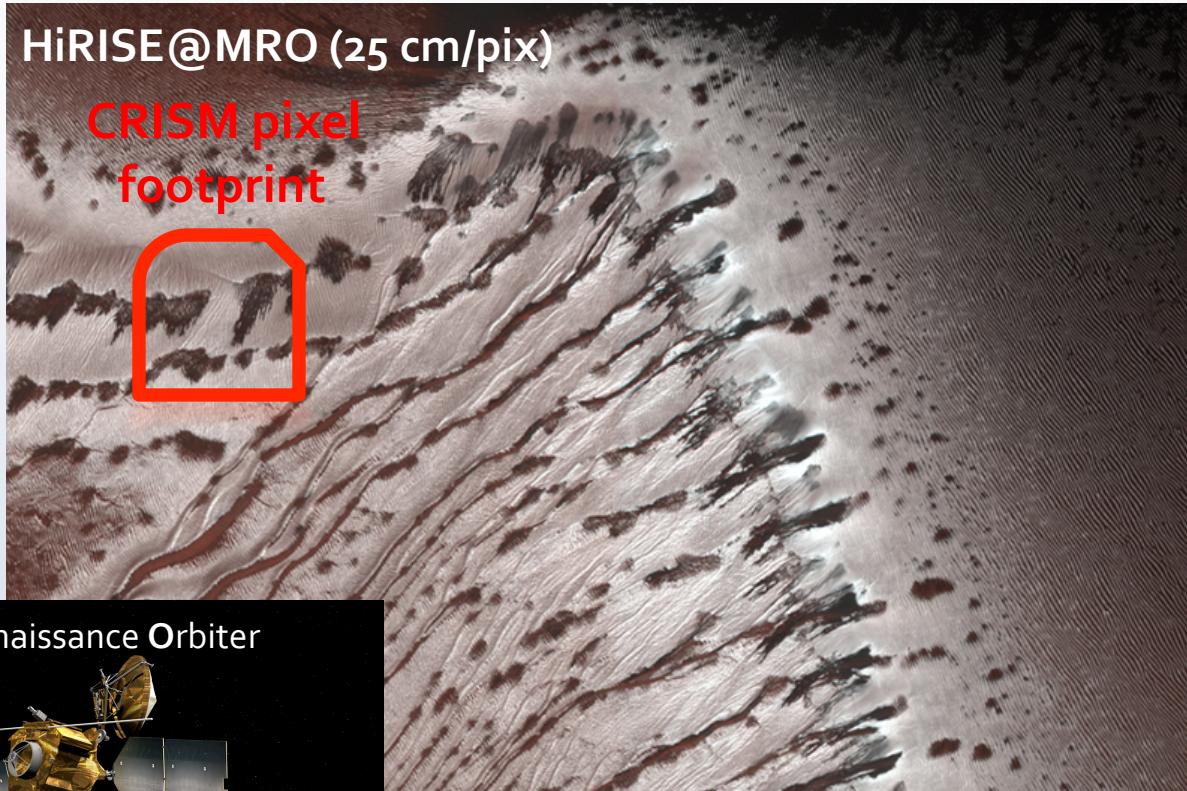
The Russel crater megadune

Coexistence of seasonal ice and dusty dark features in late winter



The Russel crater megadune

Coexistence of seasonal ice and dusty dark features in late winter



Appropriate scene for linear unmixing: geographic mixtures may exist within a CRISM pixel!



Compact Reconnaissance Imaging Spectrometer for Mars

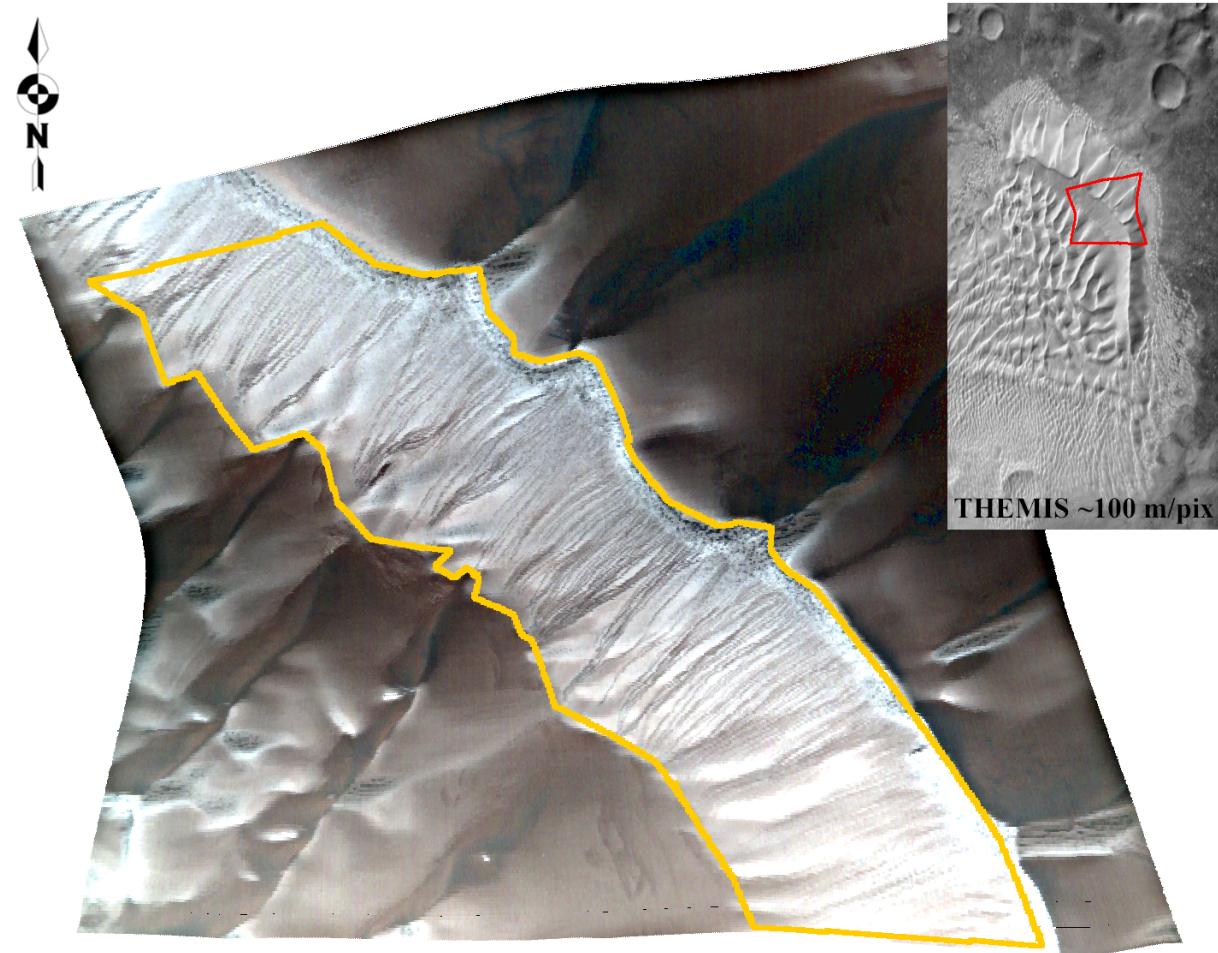
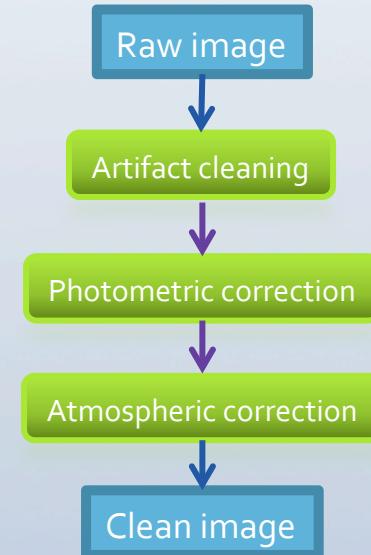
- 362 – 3920 nm (544 channels)
- 15-19 m/pix

The Russel crater megadune

CRISM *frt000042aa*

- Late southern winter
- Near IR : $1 - 2.5 \mu\text{m}$
- 18 m/pix
- **Region Of Interest**

IPAG CRISM pipeline



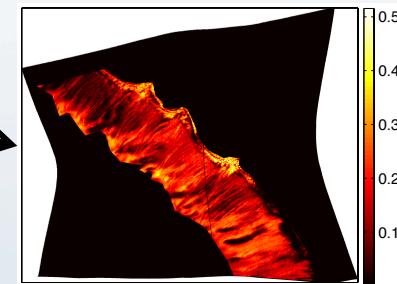
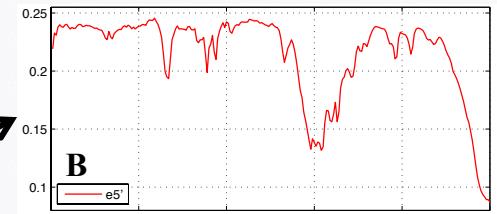
Outline

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- **Experiments**
- Validation
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Experiments

Unsupervised spectral unmixing

- Linear mixing model : $\mathbf{X} = \mathbf{M} \cdot \mathbf{S} + \mathbf{e}$
 - $\mathbf{X} = \{\mathbf{x}_1, \dots, \mathbf{x}_{N_p}\}$: hyperspectral image
 - $\mathbf{M} = \{\mathbf{m}_1, \dots, \mathbf{m}_{N_c}\}$: mixing matrix
 - $\mathbf{S} = \{\mathbf{s}_1, \dots, \mathbf{s}_{N_c}\}$: source matrix
 - \mathbf{e} : additive noise
- Two main steps:
 1. Estimation of the number N_c of endmembers
 - ELM (Luo'09)
 2. Endmember extraction to obtain \mathbf{M} and \mathbf{S}
 - Selection of four state-of-the-art algorithms



	VCA (Nascimento'05)	MVC-NMF (Miao'07)	spatial-VCA (Zortea'09)	BPSS (Moussaoui'06)
First principle:	Geometric	Geometric	Geo. + spatial	Statistical
Advantage:	Fast	Less-prevalent endmembers	Homogeneous endmembers	Bayesian framework
Drawback:	Less-prevalent endmembers	False spectra	Less-prevalent endmembers	Computational time

Experiments

Spectral unmixing of CRISM image *frt42aa*

1. Estimation of the number of endmembers

- ELM: **Nc = 6** endmembers

2. Endmember extraction

- VCA, BPSS, MVC-NMF & *spatial*-VCA: **6 spectra and 6 abundance maps**

3. Planetary interpretation

- Similar for all methods

● Defined by **3 physical sources**:

- Dark source: presence of dark features

- Strong bright source: high content of CO₂ ice

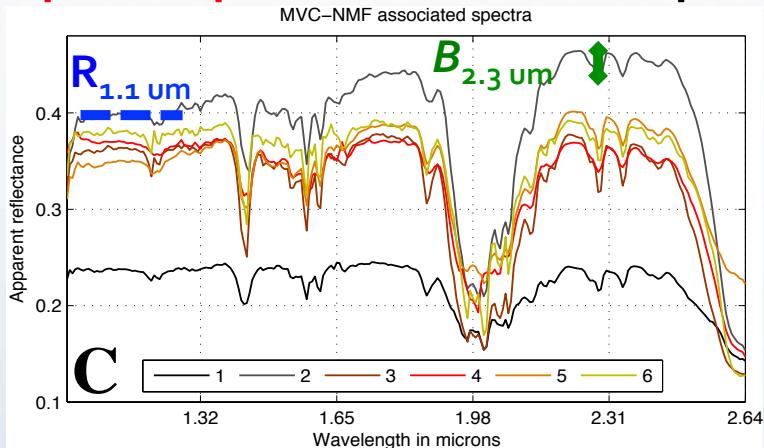
- Weak bright source: highest content of CO₂ ice

- Nonlinear contributions generate **source splitting effects**

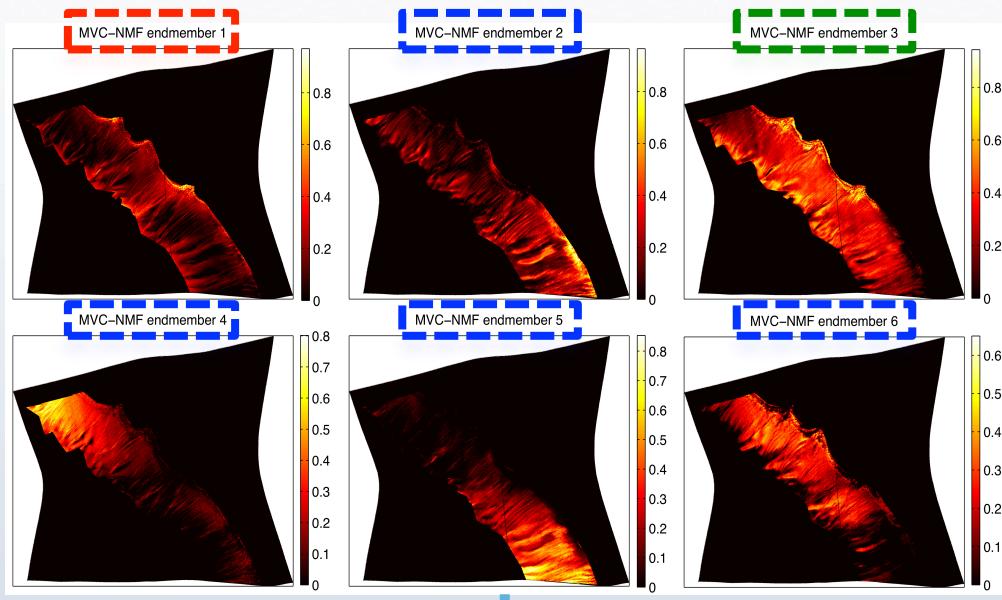
Experiments

- Recombination process for MVC-NMF

Spectral product: extracted spectra



Spatial product: abundance maps



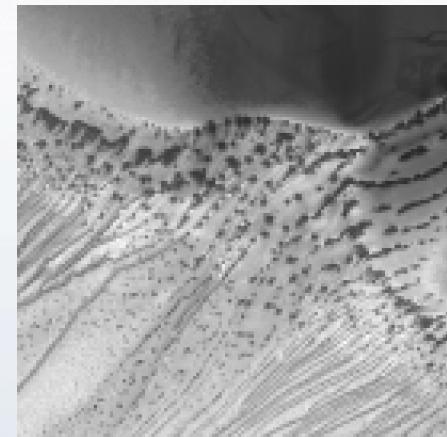
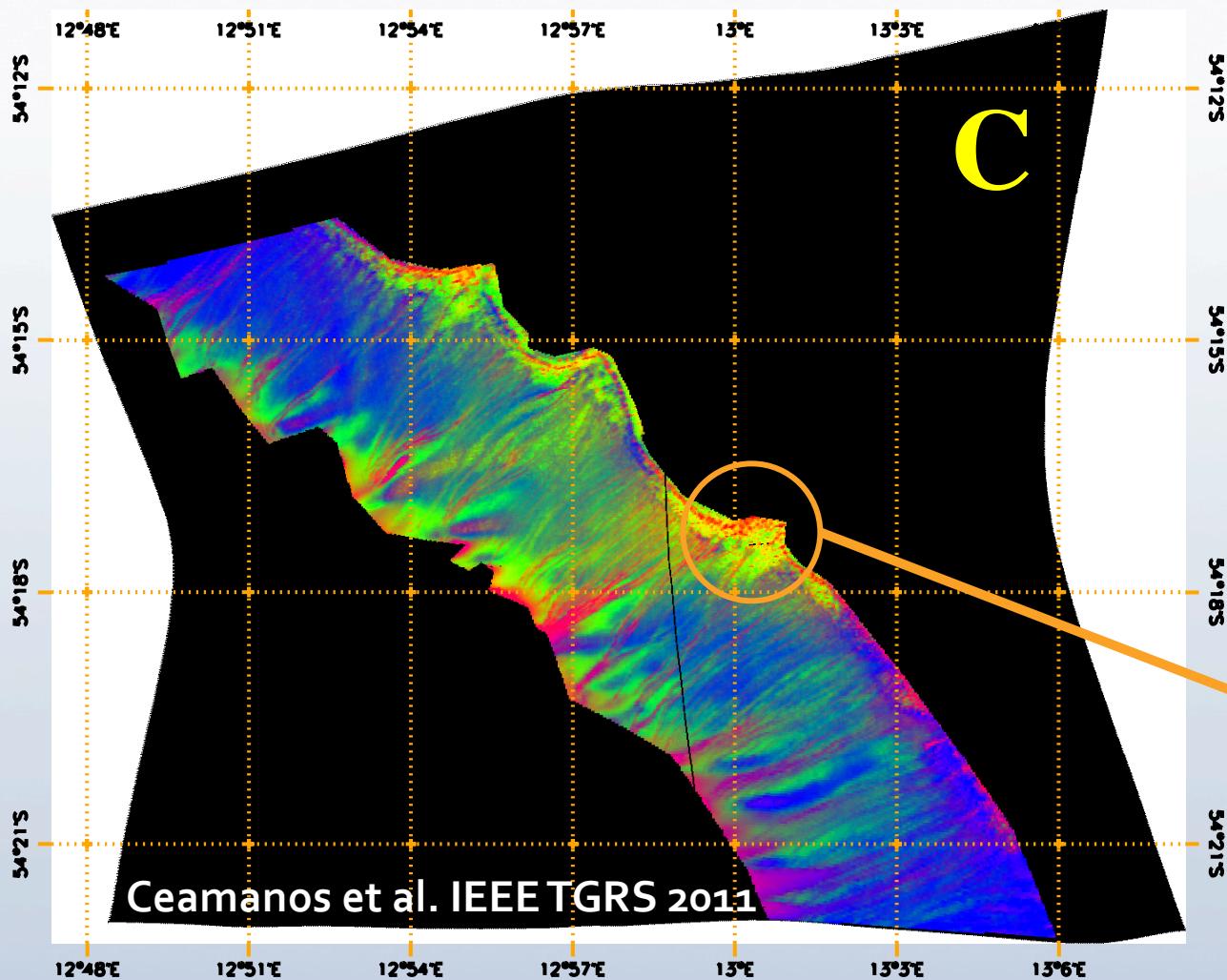
Dark
Strong bright
Weak bright

Final product: composite
abundance map!

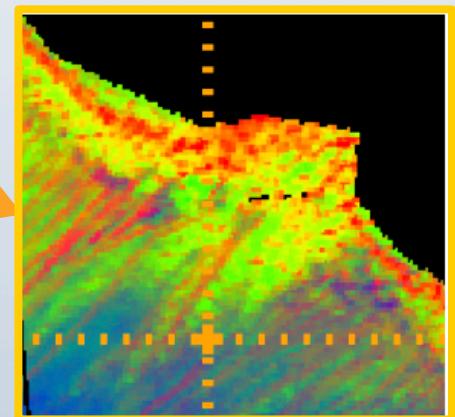
Experiments

- MVC-NMF: composite map

Sources: Dark, strong bright, weak bright



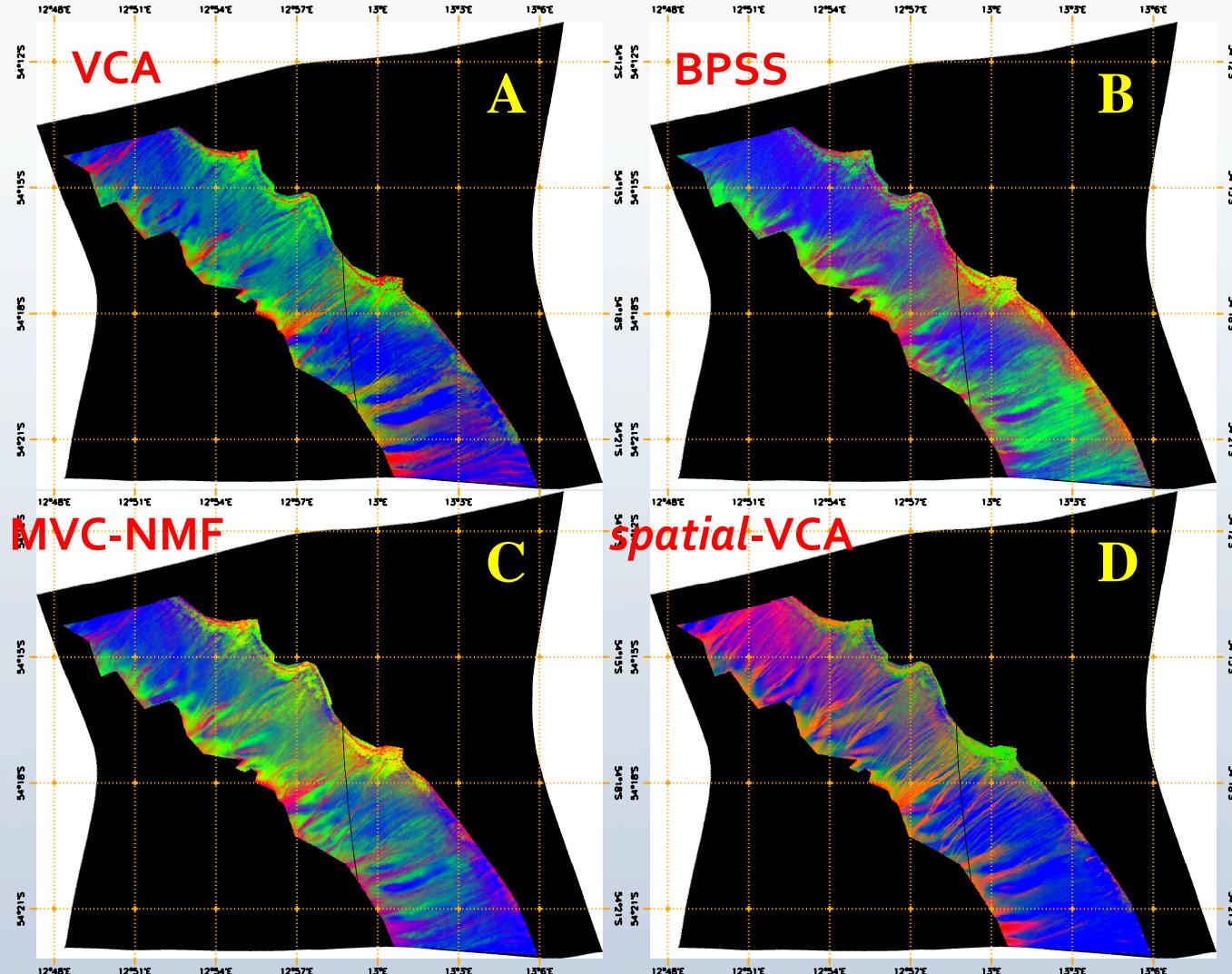
HiRISE image



VCA abundance map

Experiments

- Composite maps



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Validation

- Validation of spectral unmixing techniques in the literature?
 - ✓ Spectral signatures
 - Reference data bases? → **Ground truth is very scarce on Mars!**
 - Simulated data? → **Limitations of the simulation models!**
 - ✗ Abundance maps

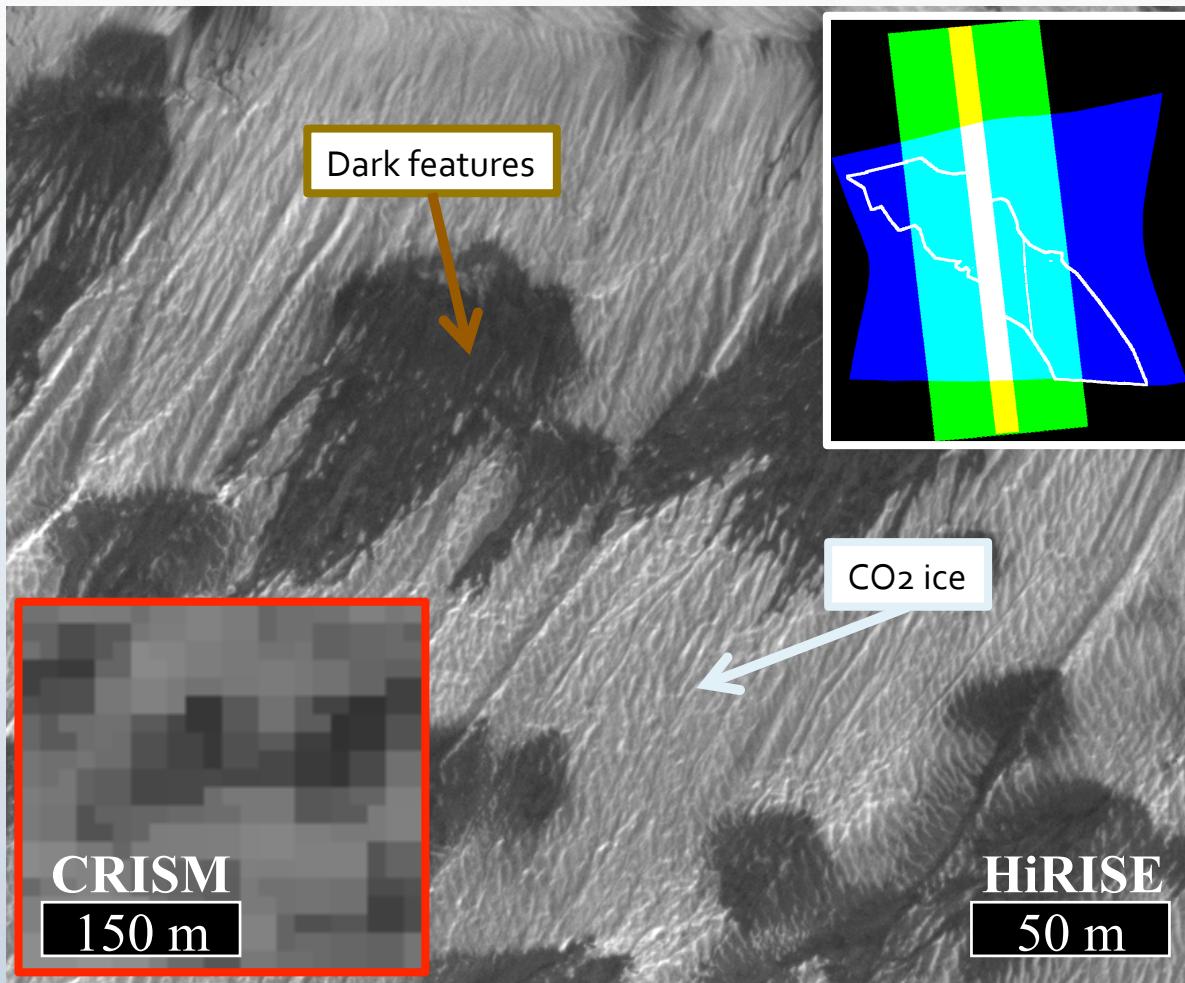
Validation of spectral unmixing by **evaluation of abundance maps** using HiRISE imagery

- High Resolution Imaging Science Experiment
 - Red band: 550-850 nm; 0.3 m/pix
 - Aboard MRO and **coordinated with CRISM!**



Validation: ground truth

HiRISE PSP_002482_1255 :

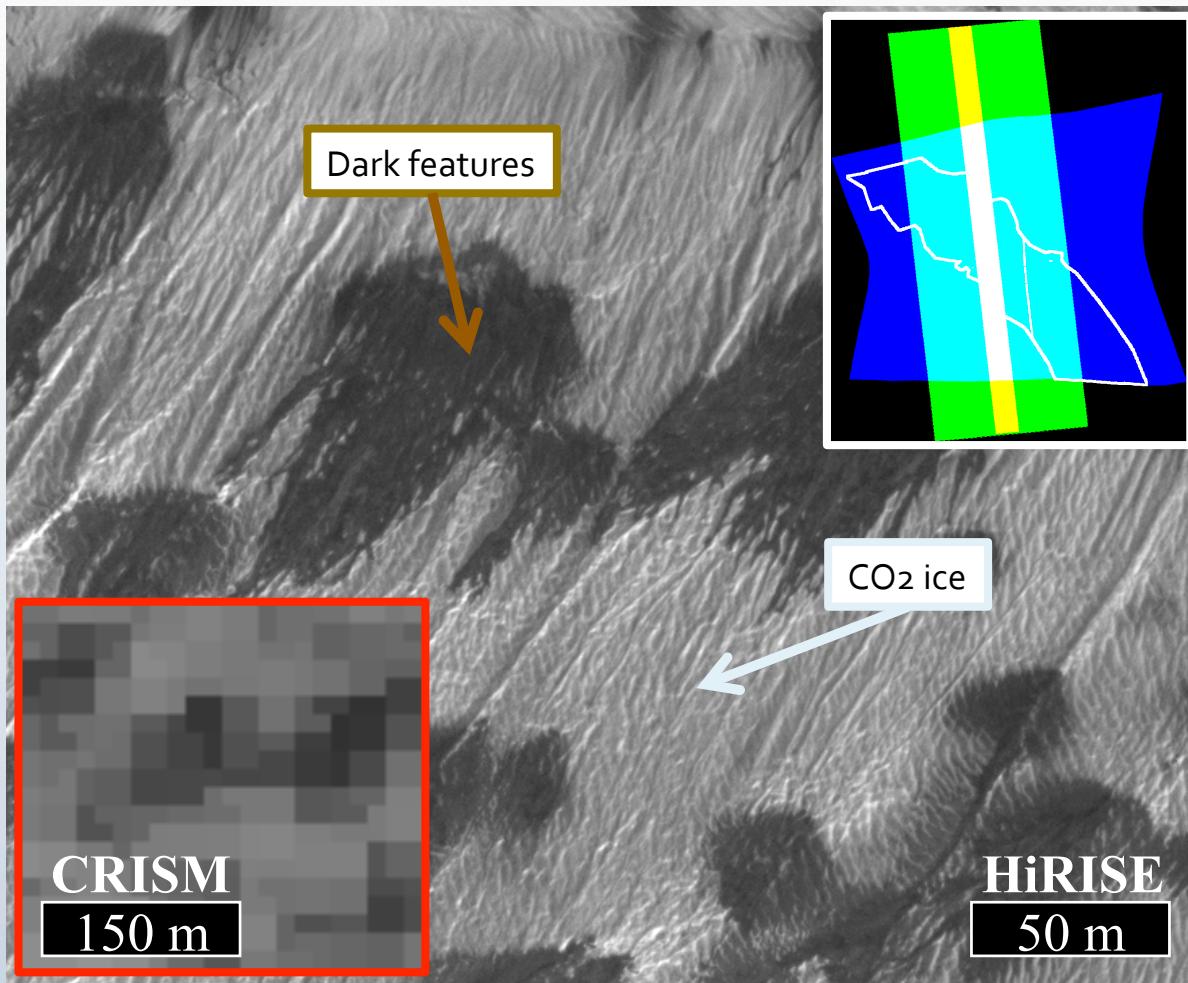


A reference abundance map of the dark features can be built from HiRISE imagery!

Detail of the Russell dune observed by the CRISM and the HiRISE instruments. CRISM *frt4zaa* in blue, HiRISE *PSP_002482_1255* in green

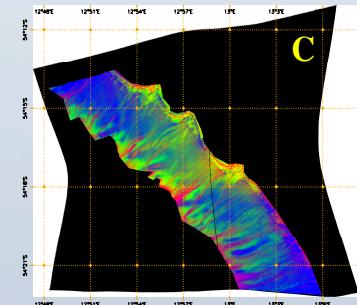
Validation: ground truth

HiRISE PSP_002482_1255 :



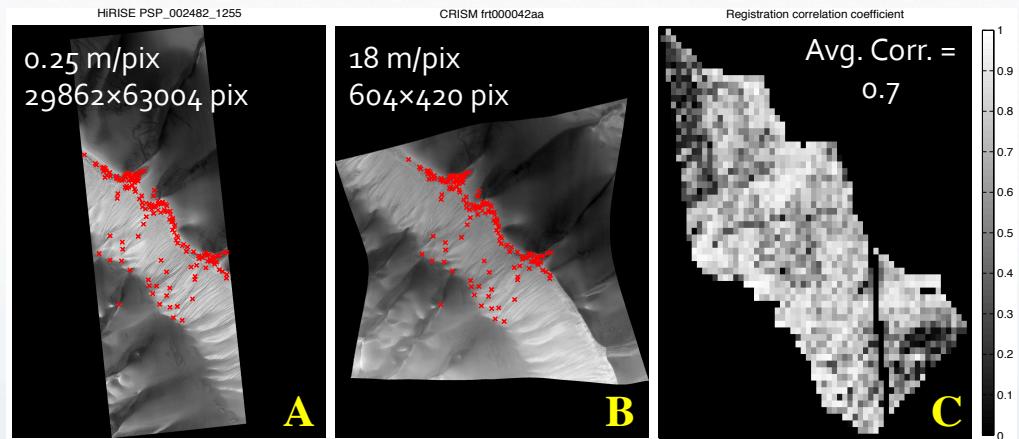
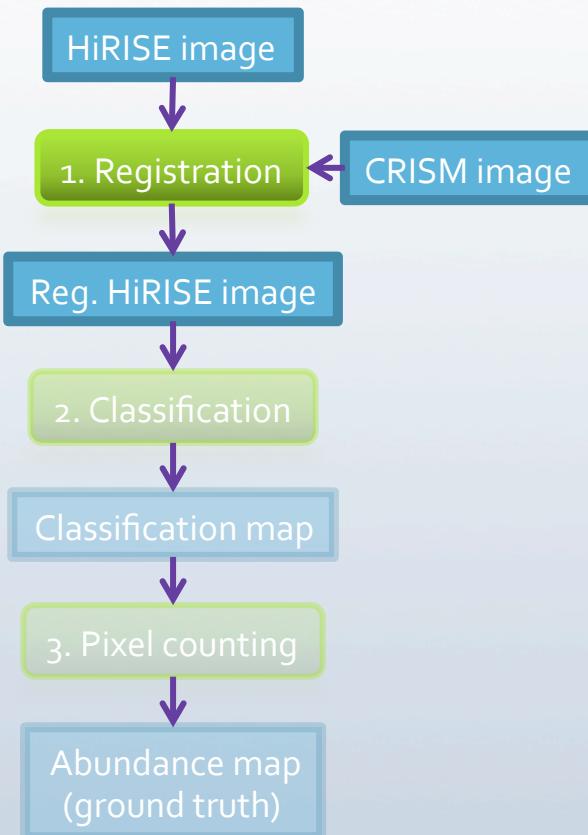
Detail of the Russell dune observed by the CRISM and the HiRISE instruments. CRISM frt4zaa in blue, HiRISE PSP_002482_1255 in green

The reference abundance map may be used to validate the dark source



Validation: ground truth

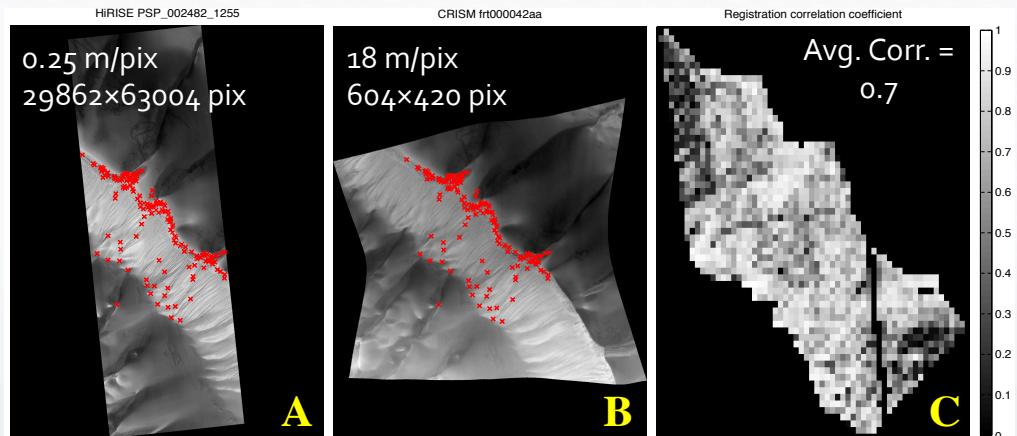
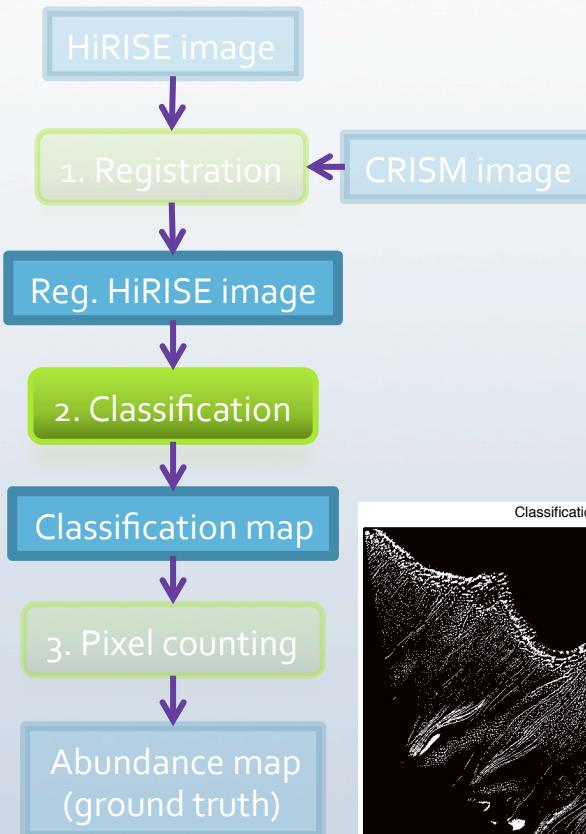
Ground truth generation



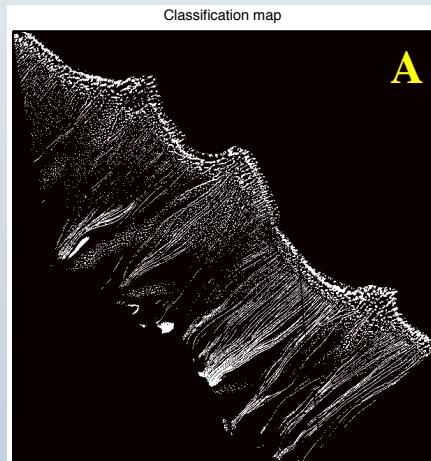
1. Registration of CRISM and HiRISE images
2. Classification (k -means strategy)
3. Pixel counting

Validation: ground truth

Ground truth generation

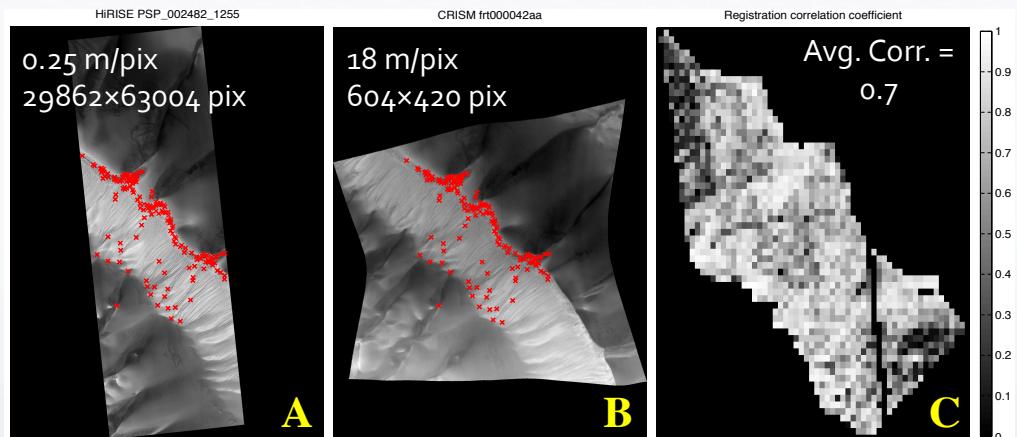
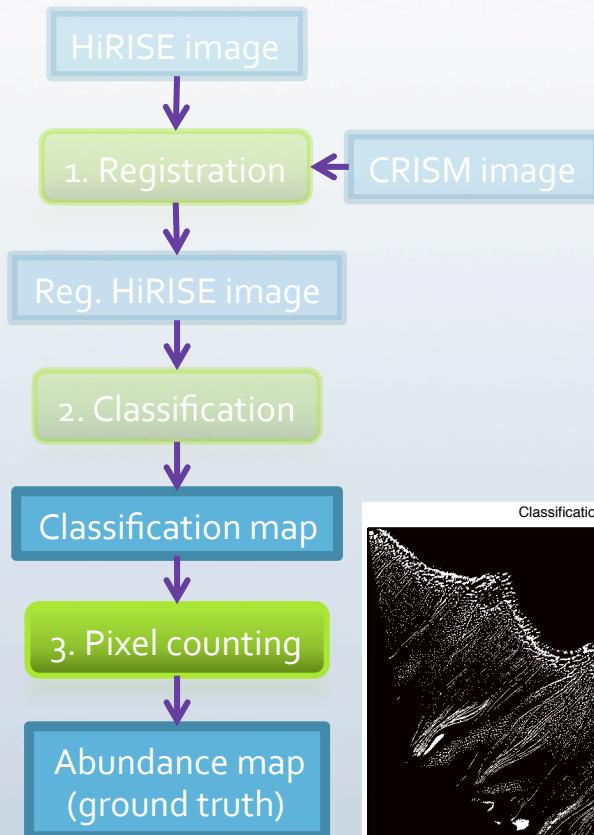


1. Registration of CRISM and HiRISE images
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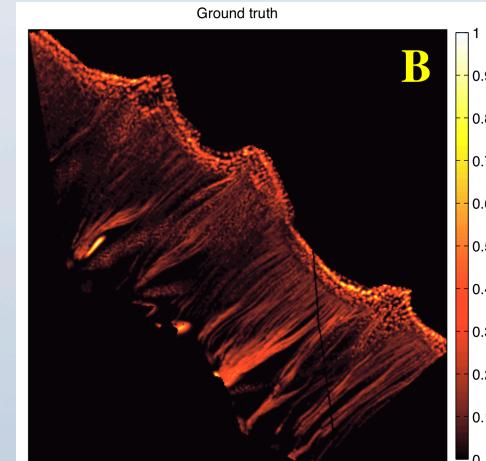
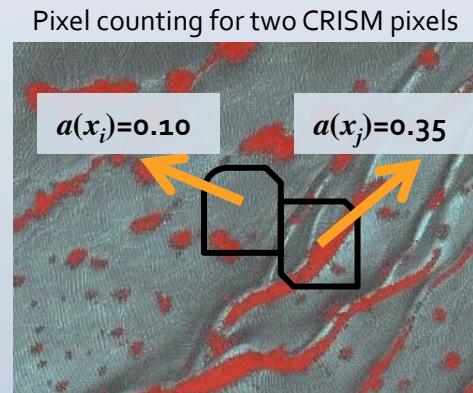
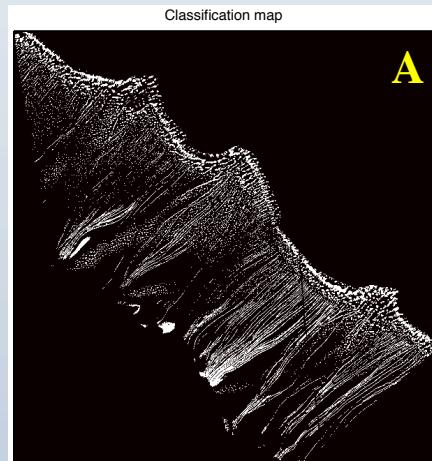


Validation: ground truth

Ground truth generation



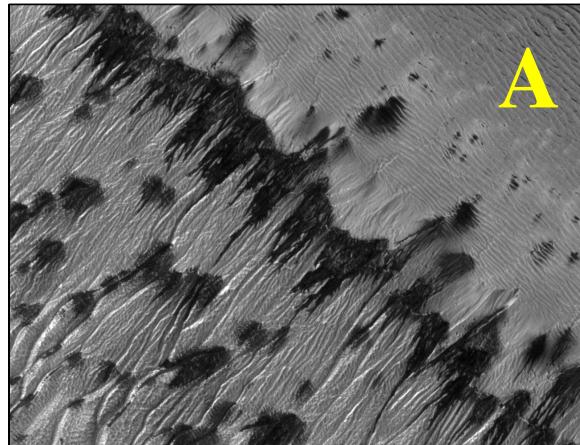
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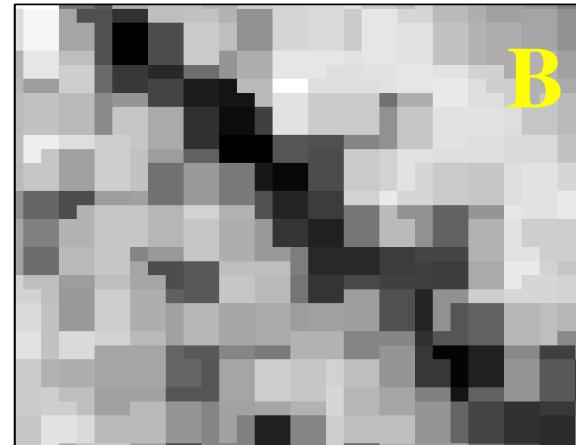
Validation: ground truth

Ground truth generation: detail

HiRISE image PSP_002482_1255_RED



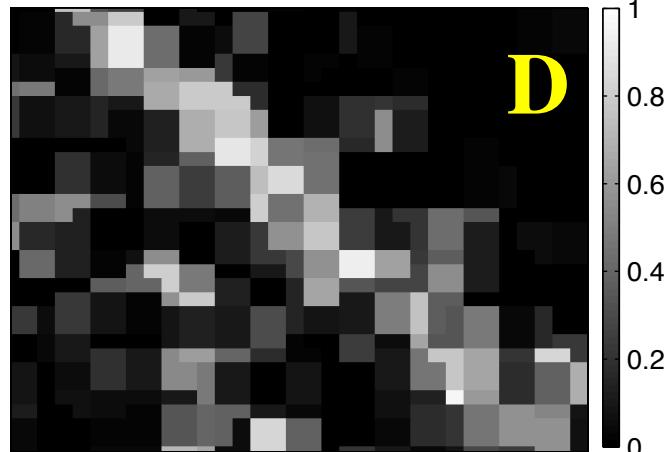
CRISM frt000042aa channel at 1.1 μm



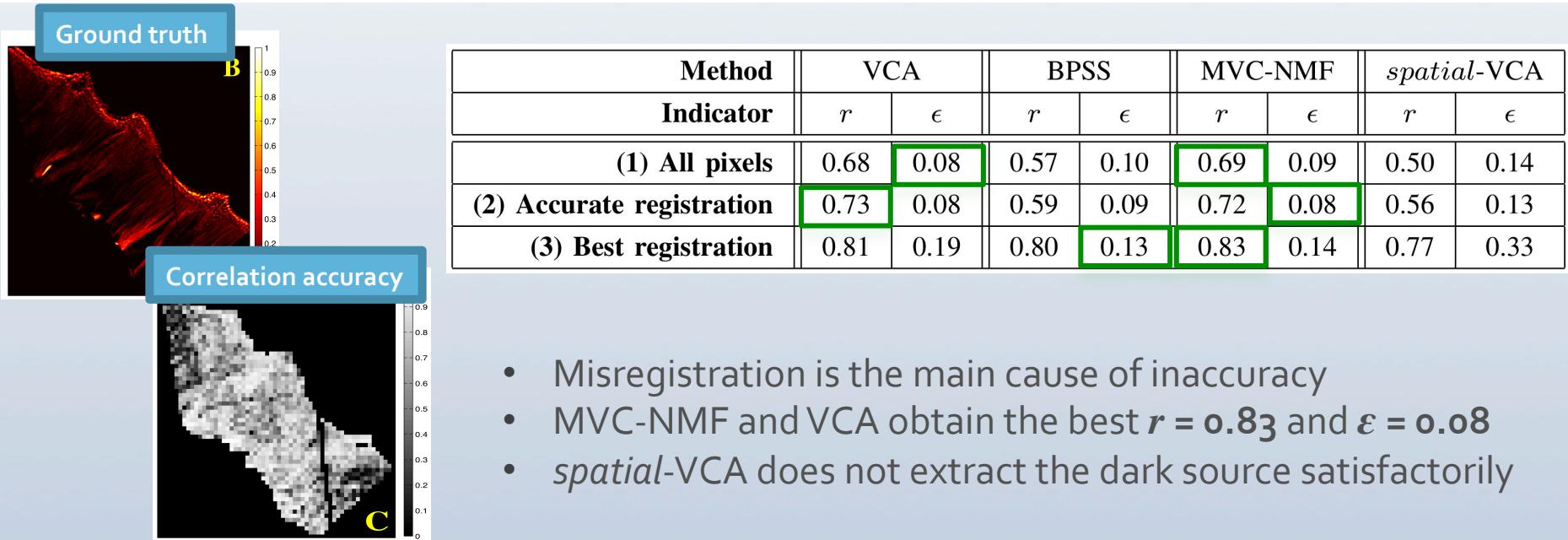
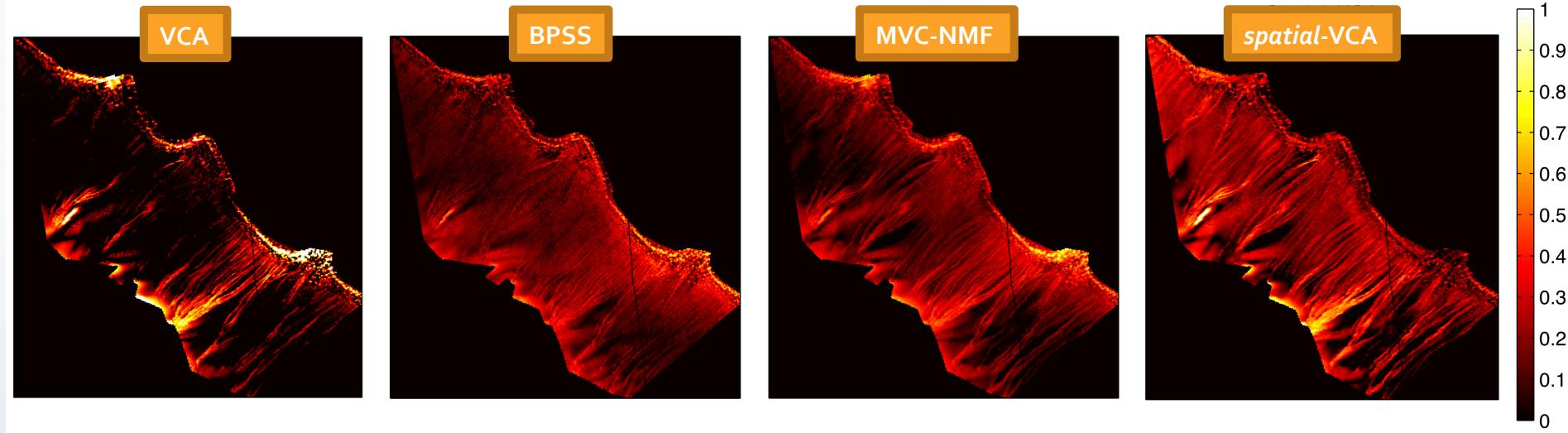
Classification map



Abundance map

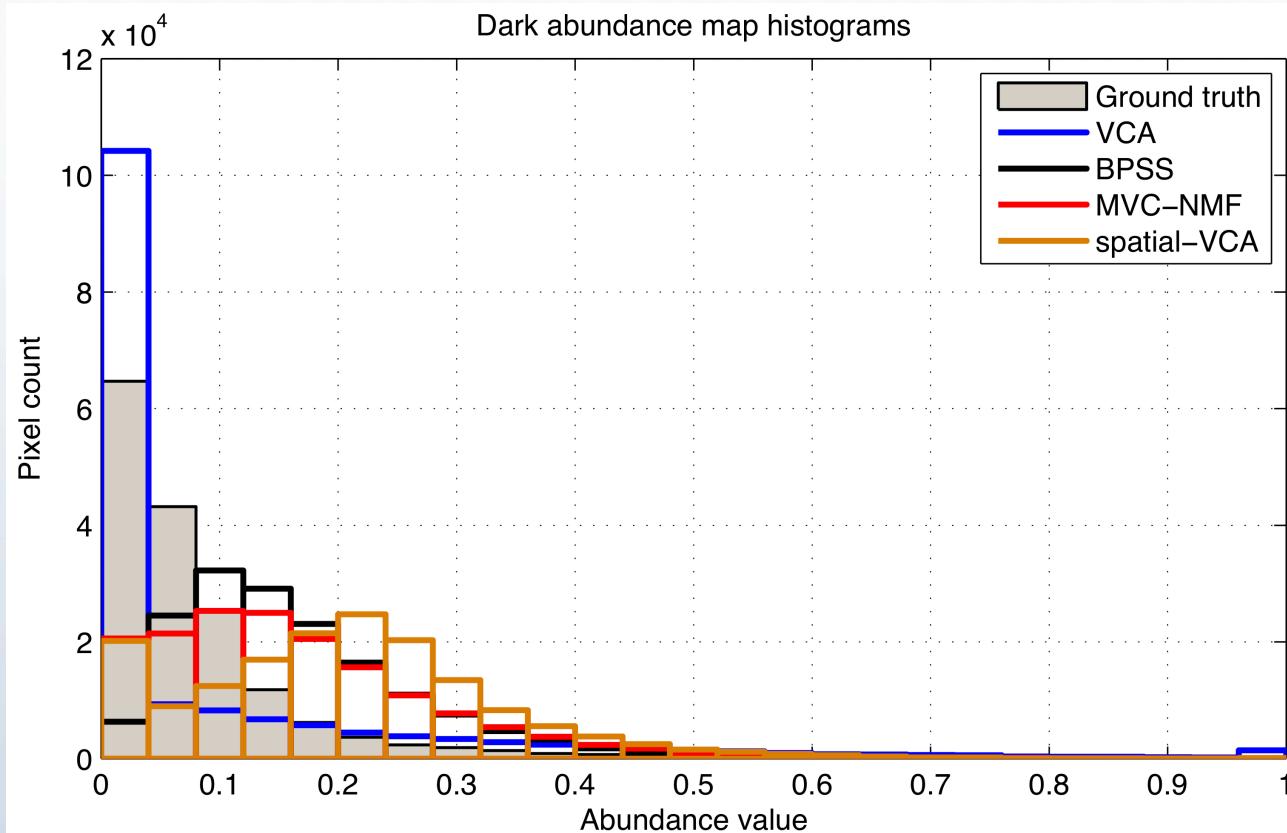


Validation of dark source



Validation of dark source

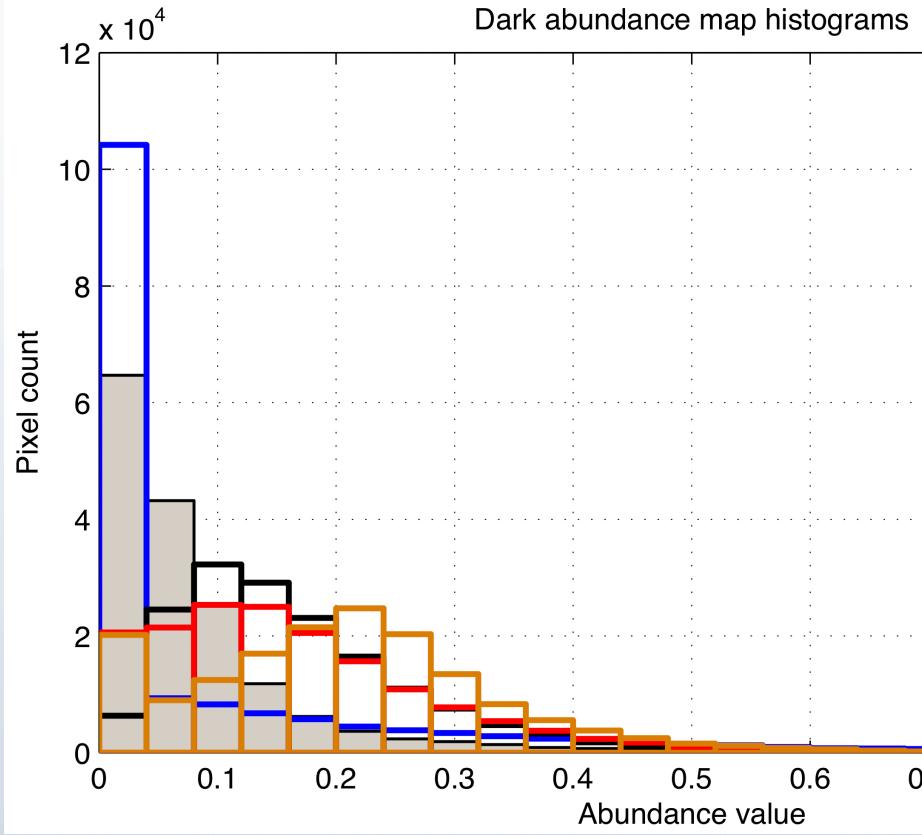
Abundance distribution for all pixels



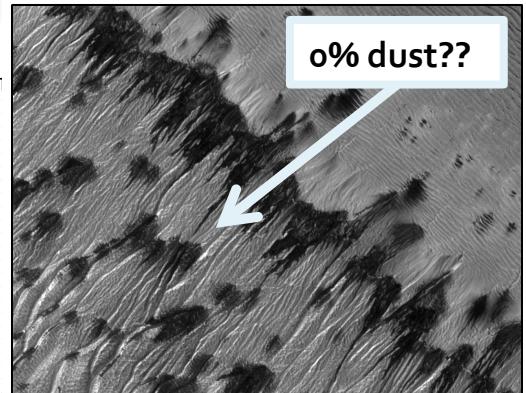
- BPSS obtains the most accurate abundances along with MVC-NMF
- VCA abundances are underestimated
- General overestimation?

Validation of dark source

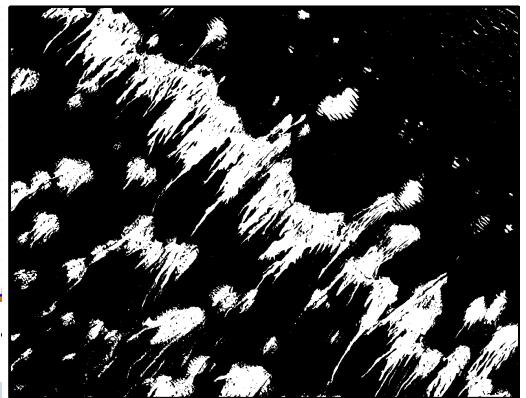
Abundance distribution for all pixels



HiRISE image PSP_002482_12



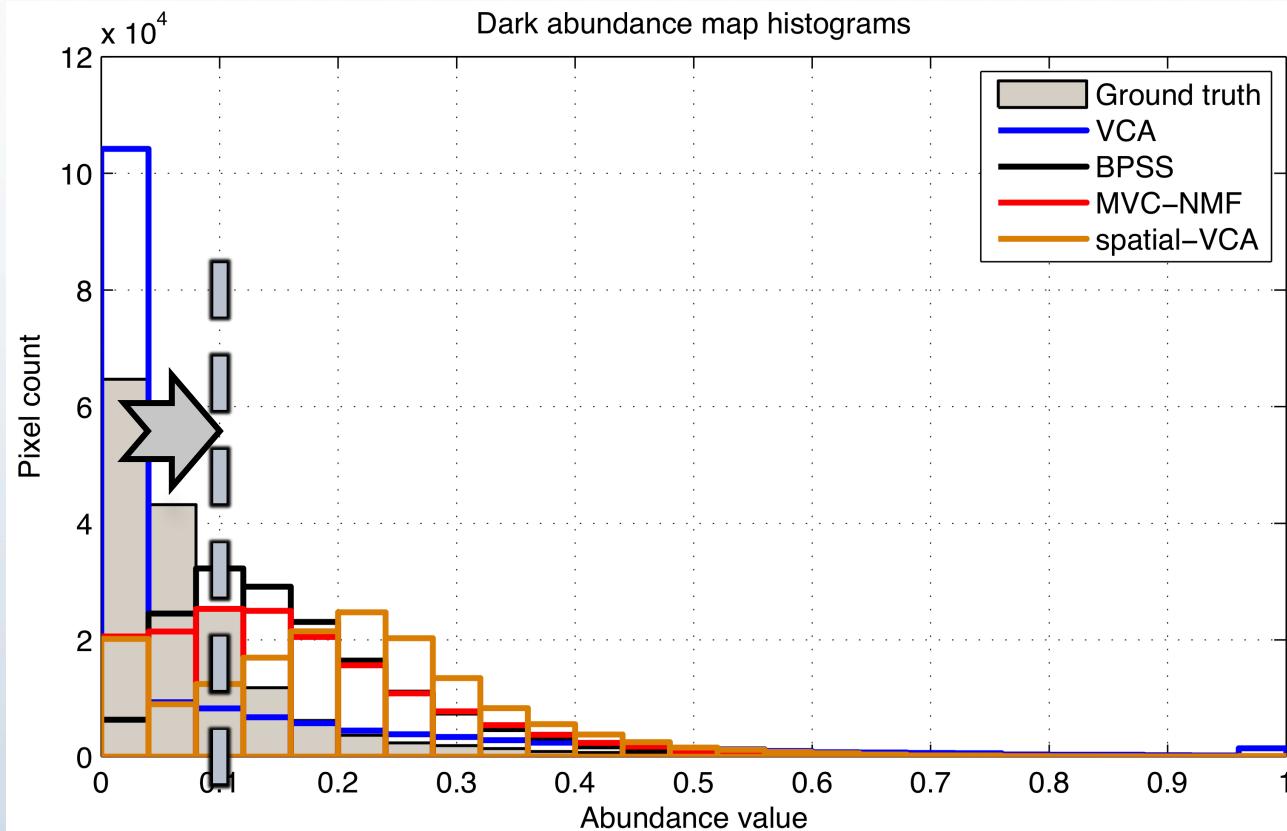
HiRISE classification map



- BPSS obtains the most accurate abundances along with MVC-NMF
- VCA abundances are underestimated (unmixing constraints?)
- General overestimation?

Validation of dark source

Abundance distribution for all pixels



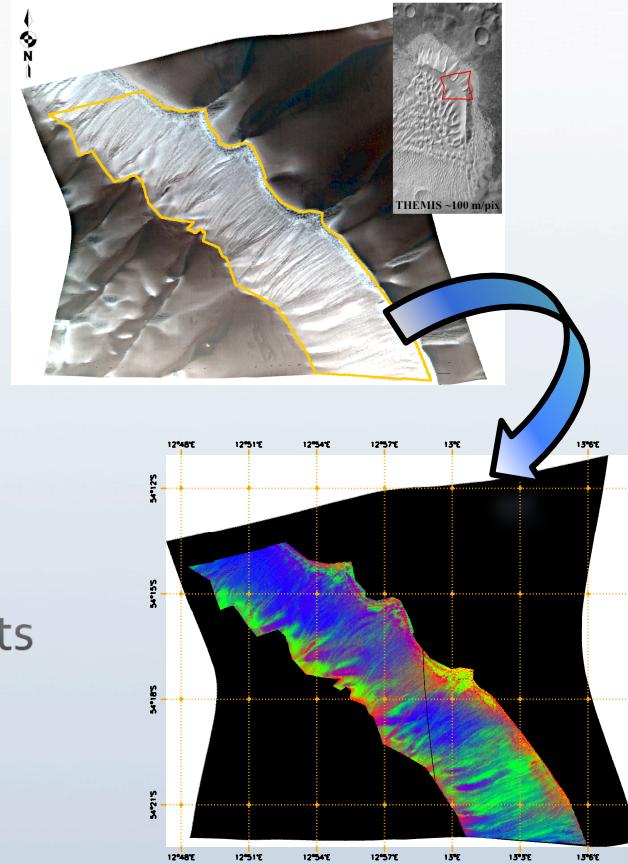
BPSS and MVC-NMF results are expected to improve significantly!

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Conclusions

1. Spectral unmixing is suitable for **planetary exploration**
 - A meaningful planetary scenario is revealed
2. Validation of abundance maps using an independent **ground truth**
 - ✓ Suitability of the linear mixing model
3. **Intercomparison** of endmember extraction algorithms
 - MVC-NMF and BPSS obtained the best results
 - MVC-NMF & VCA may be used as quick look
- **Future work:**
 - Full inversion fed by unmixing abundances



Thanks for your attention!

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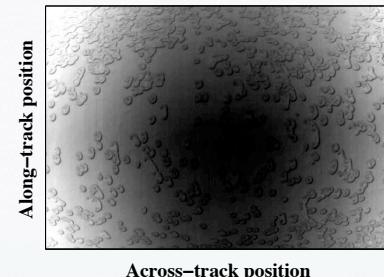
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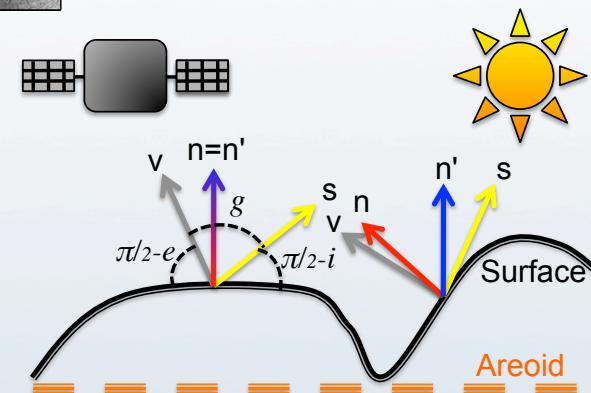
Science case: CRISM data pipeline

- **Artifact correction**
 - Stripes + spikes + **smile effect**
 - CRISM toolkit + LPG algorithms
 - **frt42aa** is very challenging!
- **Photometric correction**
 - Heterogeneous illumination
 - Digital Terrain Model
 - **Noisy DTM for the Russell dune!**
- **Atmospheric correction**
 - Gases & aerosols
 - $I(x;\lambda) = t_{GAS}(x;\lambda)^{\varepsilon(x;\tau_{aero})} R(x;\lambda)$
 - **Inaccurate aerosol phase function**

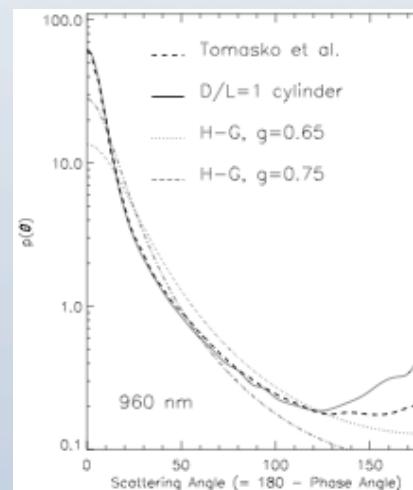
Potential non-linear contributions!



Typical smile artifact affecting CRISM bands



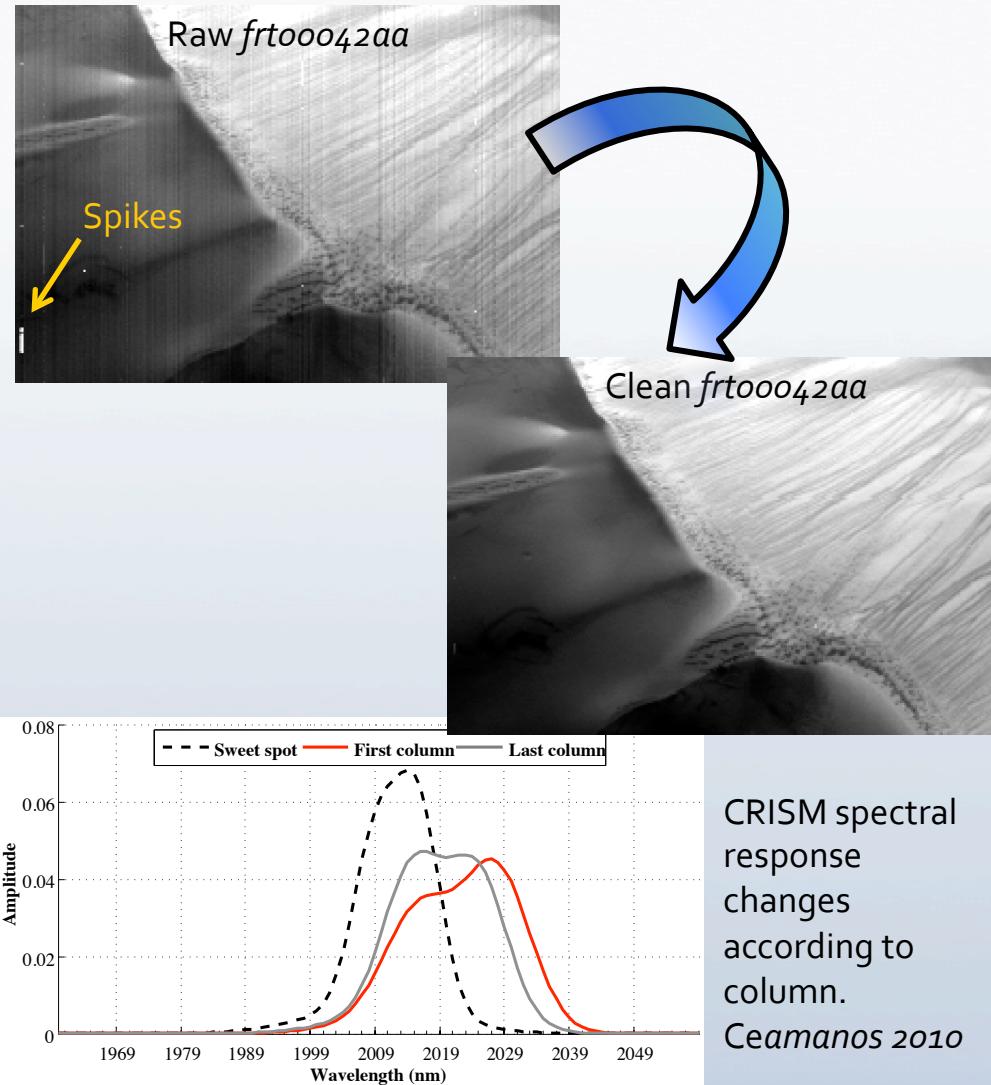
Illumination conditions depend on surface inclination



Martian aerosol phase functions

Data pipeline: artifact correction

- **Stripes**
 1. Random column-dependent error bias
 2. Electronic miscalibration
 3. *Parente 2007*
- **Spikes**
 1. Aberrant error bias affecting single pixels
 2. Cosmic rays or bit errors
 3. LPG homemade algorithm
- **Spectral smile**
 1. Column-dependent artifact
 2. Non-uniform spectral response
 3. *Ceamanos and Douté 2010*



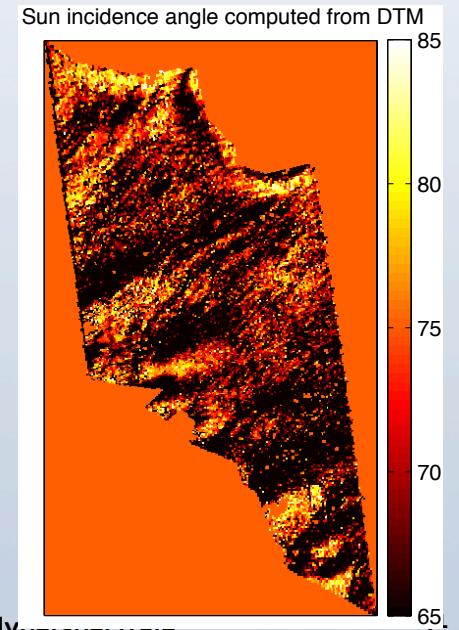
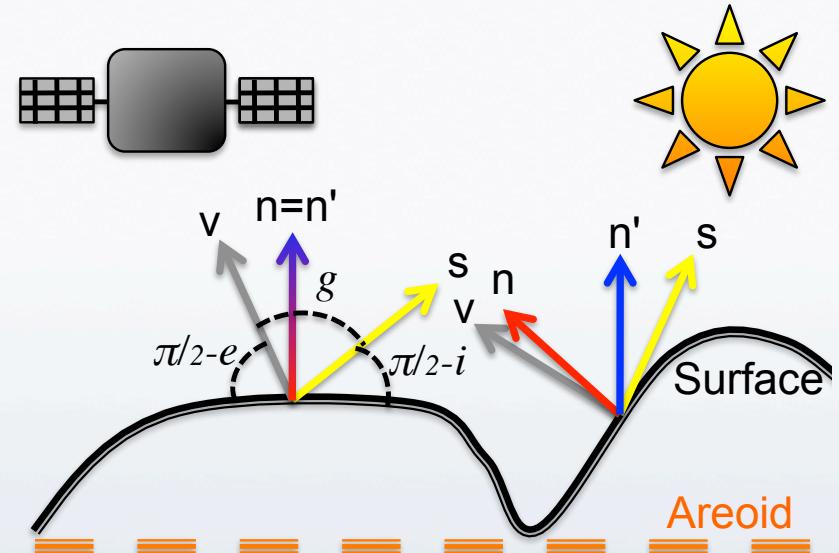
Data pipeline: photometric correction

- CRISM data come in I/F units
- Reflectance units (ρ)

$$\rho(i, e, g) = \frac{I}{\pi \cdot F}$$

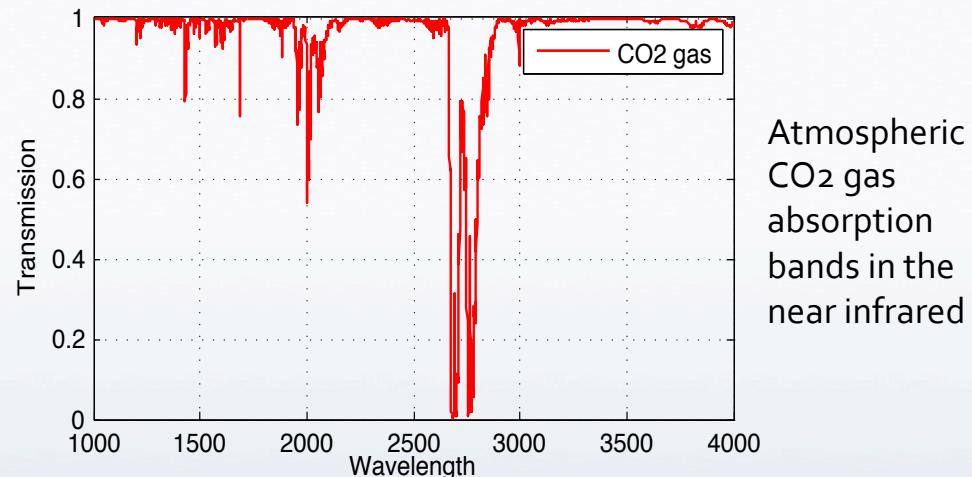
$$REFF = \frac{\pi \cdot \rho(i, e, g)}{\cos(i)} = \frac{I}{\cos(i) \cdot F}$$

- General procedure: $i \approx i' = \langle n', s \rangle$
- Digital Terrain Models to determine $i = \langle n, s \rangle$
 - MOLA DTM at 400 m/pix; HiRISE DTM at 1 m/pix
 - Drawback: noisy DTM generates bad i values
- Assumption: $i \approx \bar{i}_{DTM} = 75^\circ$

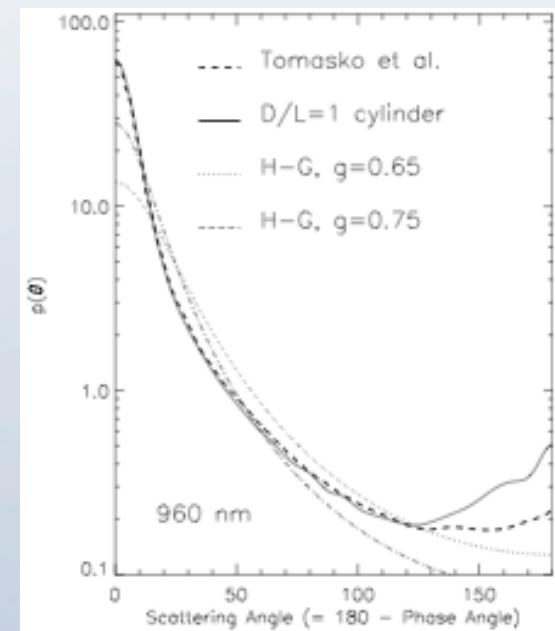


Data pipeline: atmospheric correction

- Faint atmosphere
 - **Gases:** 98% of CO₂ (strong absorption bands in NIR)
 - **Aerosols:** mineral particles (anisotropic contribution)
- $I(x;\lambda) = t_{GAS}(x;\lambda)^{\varepsilon(x;\tau_{aero})} R(x;\lambda)$
 - $t_{GAS}(x)$: gas transmission (radiative transfer model)
 - $\varepsilon(x;\tau_{aero})$: coupling between aerosols and gases
 - $R(x;\lambda)$: surface reflectance
 - τ_{aero} : aerosol optical thickness
 - estimated at 1 μm
 - $P(\theta,\lambda)$?



Martian aerosol phase function of Tomasko 1999, Vincendon 2008 and Wolff 2009



Spectral unmixing: number of endmembers

- Eigenvalue Likelihood Maximization (ELM) *Luo 2009*
 - z_l : the difference between the l^{th} sorted eigenvalues of the correlation and covariance matrices
 - If z_l corresponds to noise $z_l = 0$, otherwise $z_l > 0$
 - the distribution of z_l can be asymptotically modeled by:

$$\begin{aligned} z_i &\sim \mathcal{N}(\mu_i, \sigma_i^2), & i \leq N_c \\ z_i &\sim \mathcal{N}(0, \sigma_i^2), & i > N_c \end{aligned}$$

- Likelihood function:

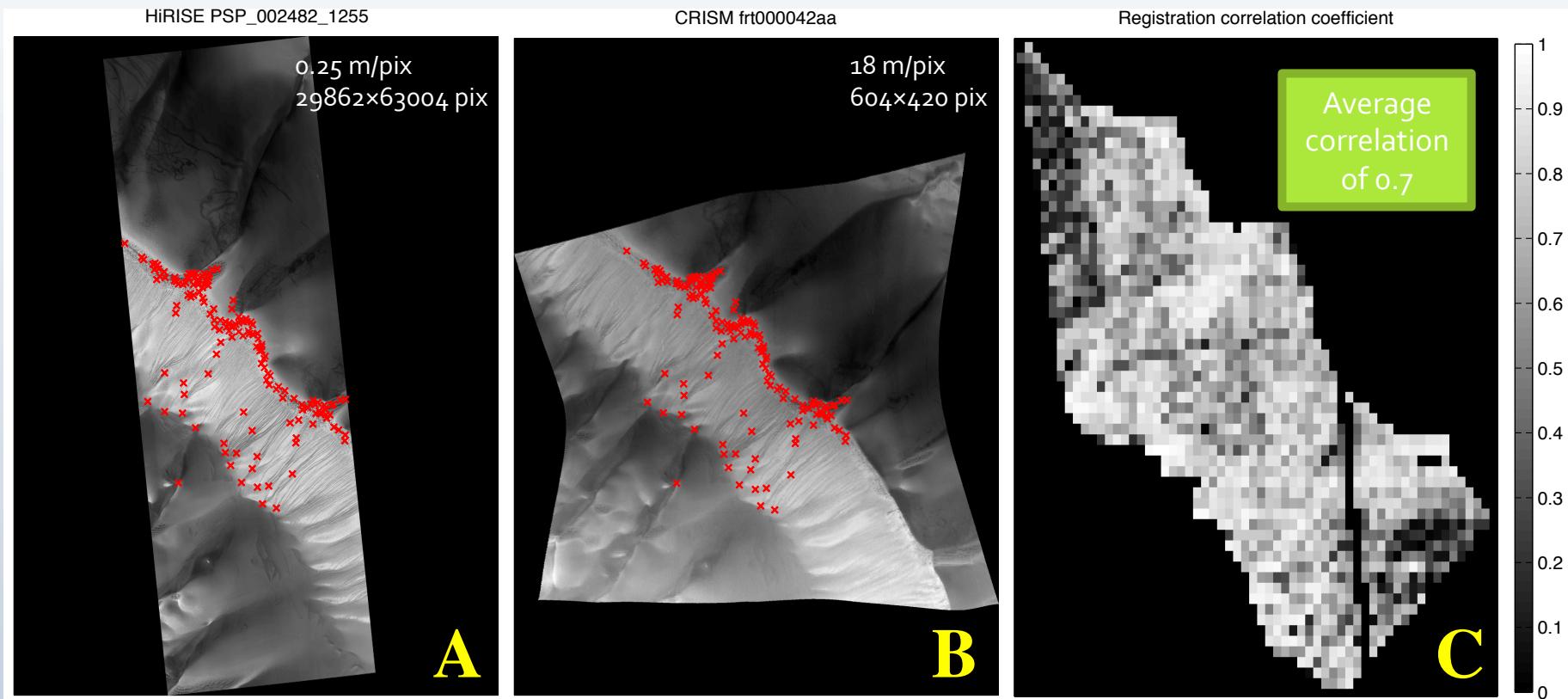
$$\tilde{H}(i) = - \sum_{l=i}^{N_s} \frac{z_l^2}{2\sigma_l^2} - \sum_{l=i}^{N_s} \log \sigma_l,$$

- The number of endmembers is defined such that

$$N_c = \arg \max_i \{\tilde{H}(i)\} - 1.$$

Ground truth: registration

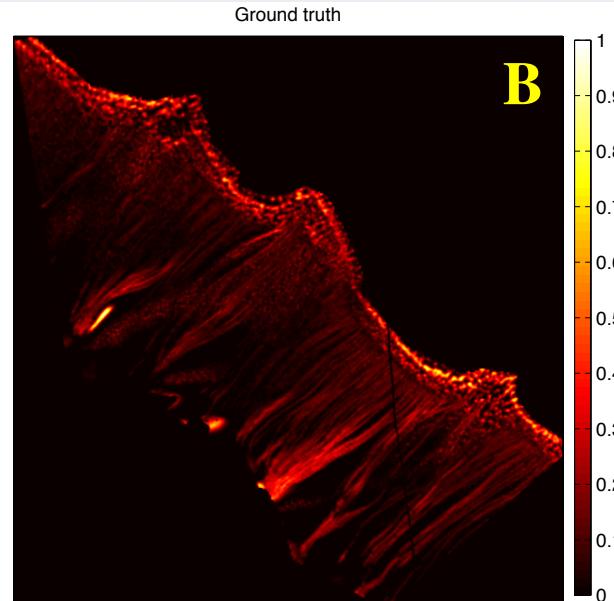
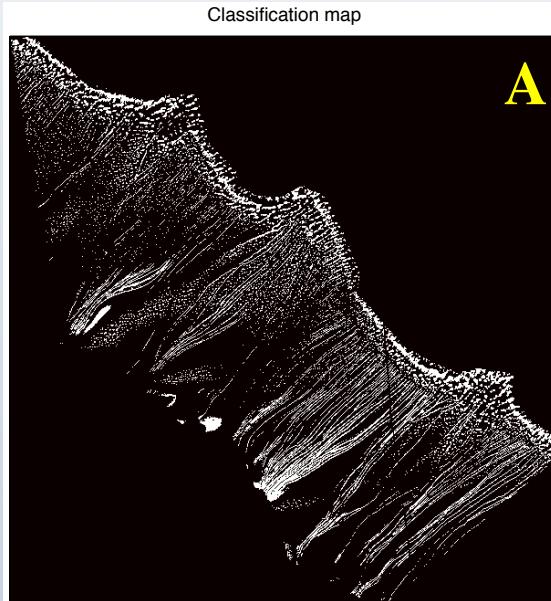
- Registration of CRISM and HiRISE images is challenging
 1. Different spatial resolution => projection of CRISM image onto HiRISE geographic space
 2. Different geographic model => Coarse registration + Delaunay triangulation
- ✖ **Innacuracies** caused by manually selected control points



Ground truth

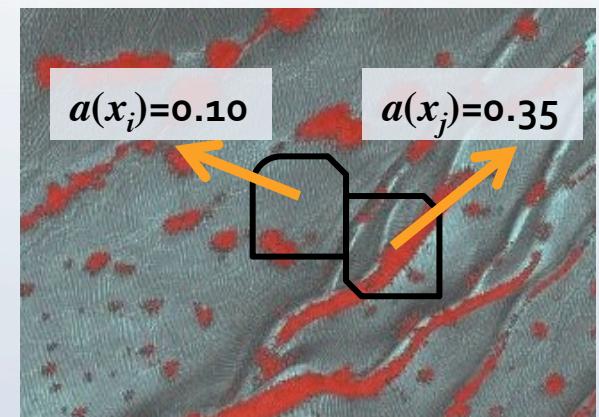
Classification

- Classification approach based on k -means clustering
 - the **darkest cluster** encompasses the dark features
 - results are improved to account for shadows and local photometry



Pixel counting

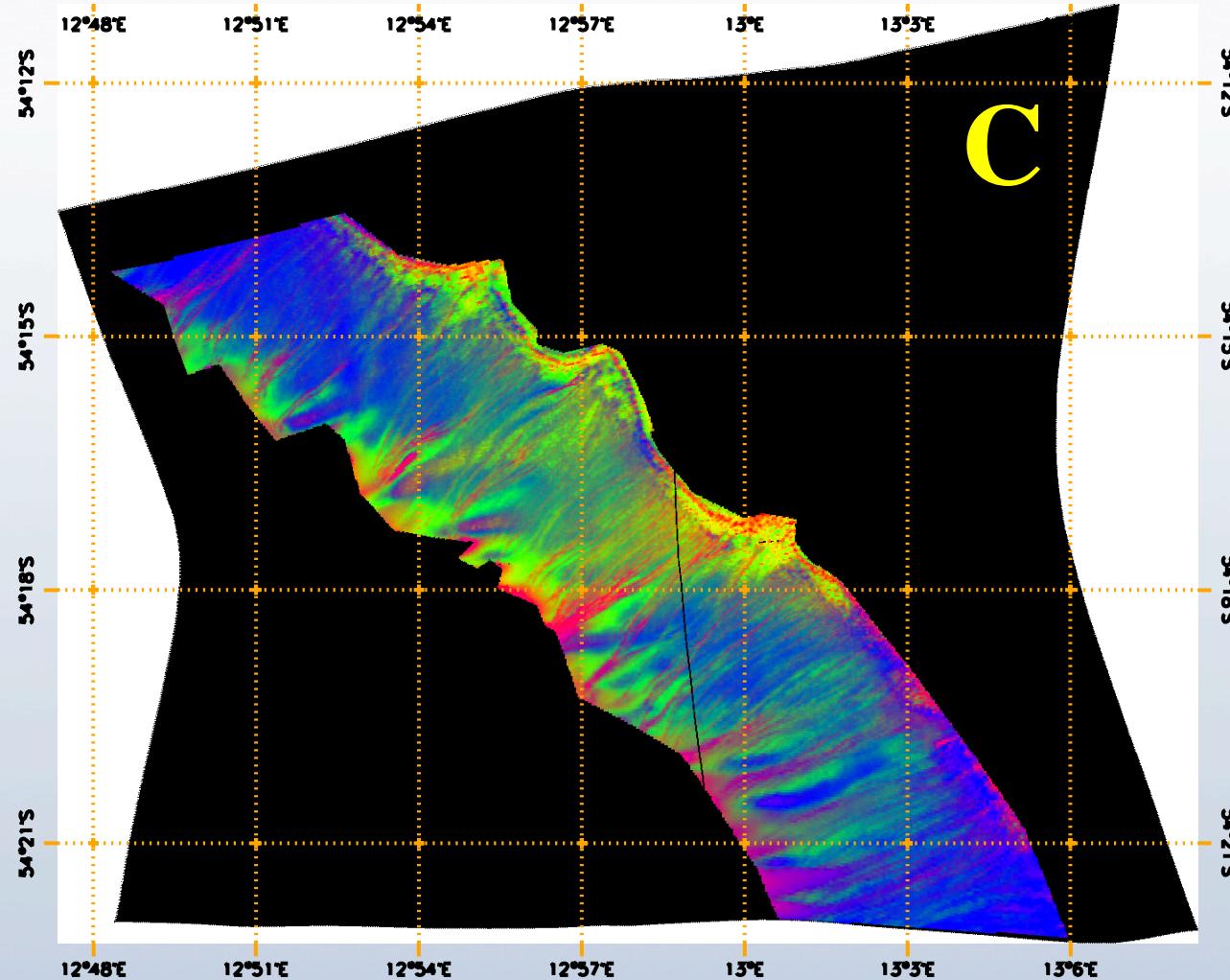
- Transformation of the **classification map** into **abundance map**
 - $a(pix_C) = \text{dark}(pix_H) / \text{total}(pix_H)$



Dark label counting of two CRISM footprints over the HiRISE classification map

Future work

Final reflection: where do gullies come from?



Does dust in the
gullies come
from avalanches
starting in
dune ridge?

OR

Is it revealed
after ice
sublimation?

Future work

- Full data inversion:
 - Abundance maps can be used as *a priori* information
 - Possible defrosting scenario:
- Sources: **Dark**, **strong bright**, **weak bright**
-
- weak bright source
- strong bright source
- dark source
- Ice slab
- Dust substratum
- t_1
- t_2
- t_1'
-
- First **tests with synthetic data** seem to confirm this scenario
 - To be tested on a **temporal series** of observations!