

# Evaluation et correction du straylight dans la chaîne opérationnelle du spectromètreimageur multispectral OLCI

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#### **Sentinel-3 mission and OLCI**

- Sentinel-3: measure sea surface topography, sea and land surface temperature, and ocean and land surface colour with high accuracy and reliability to support ocean forecasting systems, environmental monitoring and climate monitoring
- **S3A:** Feb 16<sup>th</sup> 2016
- **S3B**: Apr 25<sup>th</sup> 2018
- Revisit < 2 days

- OLCI: Ocean and Land Colour Instrument
- VNIR, 21 bands
- GSD: 300 m at nadir (FR)
- Swath width: 1270 km
- 5 cameras, tilt to avoid glint



**Antarctica - Sentinel-3B's very first sight** https://www.eumetsat.int/website/home/News/DAT\_3912999.html





- OLCI straylight characteristics
  - Sources of straylight
  - On-ground characterization
- OLCI straylight correction algorithm
  - Principle and MERIS heritage
  - Implementation and performance aspects
- OLCI straylight results
- Comparison to requirements
- Conclusions

### **OLCI Straylight characteristics: sources**



- As all spectro-imagers, OLCI is very sensitive to straylight
- Straylight sources:
  - Imaging optics
    - Straylight higher at short wavelengths
  - Spectrometer
    - Dominant term (10 times contribution from imager)
    - Straylight increases at long wavelengths
  - CCD above 900 nm (B20, B21)
    - NIR scatter straylight





Ratio spectrometer straylight / total signal for 3 spatial regions, as a function of wl



# **OLCI Straylight characteristics: characterization**

# On-ground characterization methodology

- Simulation with ray tracing to generate PSF
  - The simulation uses the ground characterization database for each camera
  - Simulations at several wavelengths and positions in the Field of View
- The Straylight PSF is obtained by subtracting the straylight-free PSF (no scatter, no reflections) from the full simulation PSF







- Correction algorithm
  - Correction applied for each component following the light path backwards (spectrometer (including CCD) then imaging optics)
  - Spectrometer correction (for each camera)
    - 1D-spatial x 1D-spectral whole CCD image rebuilt ([390, 1040] nm at 1.25 nm resolution)
  - Ground Imager correction
    - 2D spatial (across-track x along-track) convolutions (mixing of energy from the whole FOV, no spectral mixing)



#### **OLCI Straylight correction algorithm**

#### • Correction algorithm

#### • Spectro correction

- First the CCD spectral x spatial image is recreated (using spectral interpolation) at 1.25 nm
- The CCD is decomposed in N x M regions in the spectral x spatial domain. The straylight PSF is characterized for each subregion
- To apply the correction, the image is split in N x M copies images
- The relevant PSF is applied to each subregion
- Then the contributions for each subregion are summed up to get the full CCD image
- Straylight contribution is removed from the signal





### **OLCI Straylight correction algorithm**

- Correction algorithm
  - Imager correction
    - Less impacting total SL
    - Same principle applied to the 2D spatial image, but linear interpolation between straylight PSF is not needed: use nearest neighbour
  - Implementation details:
    - Need to manage margins (use of data from neighbouring cameras/granules) and boundary conditions
    - Use of prior/next granules for imager (along-track dimension) SL correction
    - Use of adjacent cameras for imager and spectrometer SL correction



#### • CPU Performance aspects

- Main impact is on the spectro correction
- Optimization has been extensively studied

| Approach                          | Efficiency | Remark  |
|-----------------------------------|------------|---|
| GPU (Graphical Processing Unit)   | ++         | Reduced portability                                 |
| Parallelization / multi-threading | +          | Optimization of number of threads vs size of kernel |
| FFT mathematical libraries        | +/++       | Licensing issues                                    |
| Sub-sampling                      | +/++       | Optimization of sub-sampling parameters             |

#### Factor 12 in CPU time (6 h vs 30 min) between no sub-sampling and high sub-sampling



#### **OLCI Straylight results**



### • First results

- Tests on highly contrasted image of the straight of Gibraltar
- L1 TOA radiance B21 (1020 nm), worst case





No straylight correction (contrast on small radiances): most effect across-track (spectro mainly impacts)





Straylight correction, **no** sub-sampling: still some SL, correction under-estimated at B21





Straylight correction, **moderate** sub-sampling: introduces slight artefacts

## **OLCI Straylight results**



Straylight correction, **strong** sub-sampling: introduces stronger artefacts over-correction of first pixels

### **OLCI Straylight results**



Straylight from land side induces an increase of the radiometry over the water side







#### • First results





#### ESA requirement on Stray-light correction:



















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• Straylight correction efficiently restores expected radiometry level over ocean except on no req. zone

- Spatial sub-sampling improves CPU time but at the price of a less efficient correction near the transition zone
  - Far from the transition, correction is always beneficial
  - Need to trade between CPU time constraints and accuracy: fine-tuning for OLCI in progress
  - Spectral sub-sampling (not shown here) has less impact: can be used more systematically (latest configuration: NS\_SP=5, NK\_SP=6)



• A correction algorithm similar to OLCI's may be appropriate for CHIME (Copernicus Hyperspectral Imaging Mission for the Environment, candidate for a future sentinel, currently in phase A)

## • Need to establish a straylight correction strategy from the start

- Modelling of straylight PSF
- Characterization of instrument straylight performance
- Early validation of straylight correction algorithm

# • Sub-sampling is an efficient way to optimize the processing time

- Optimal choice of spectral/spatial sub-sampling parameters is missiondependent
- Need to keep flexibility on sub-sampling parameters for future optimization



# Thank you

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# Back-up slides: impact at Level 2

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#### LEVEL 2

# GREEN=LANDS BLACK SPOT = CLOUD FLAG

# Water Leaving Reflectance Oa06







#### LEVEL 2

# **GREEN=LANDS**

**BLACK SPOT = CLOUD FLAG** 

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