

HypsimMars : a tool for simulating hyperspectral images for Martian 3D scenes

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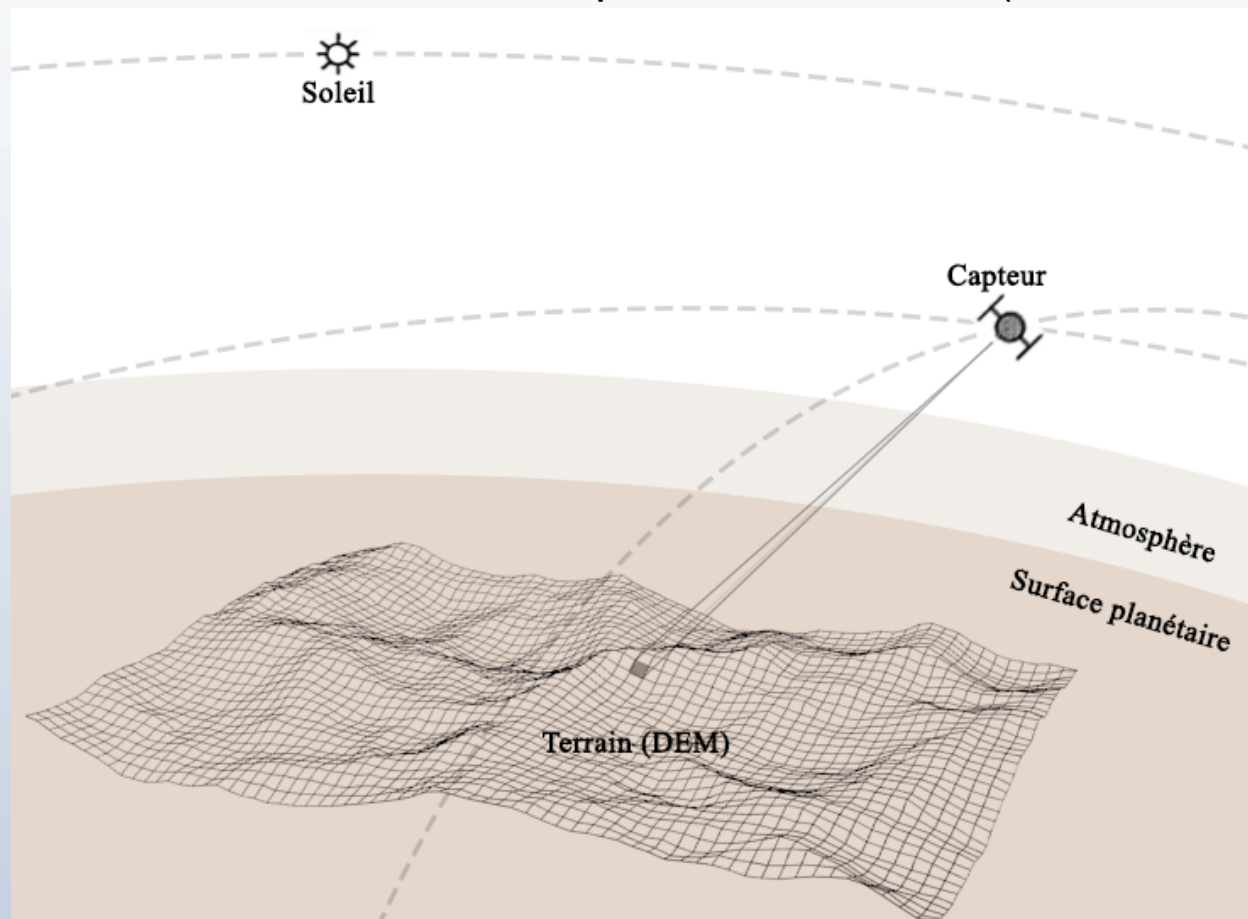


SIMULATING (HYPERSPECTRAL) IMAGES OF MARTIAN 3D SCENES

- developing and testing methods for the correction of atmospheric and photometric effects images taken by orbiter around Mars
- developing and testing methods for the linear and nonlinear spectral unmixing applied to hyperspectral images.
- understanding the phenomenology of image formation
 - ✓ factors that control the spectrophotometric of a pixels resulting from the aggregation of physical signals at different sub-pixel scales.

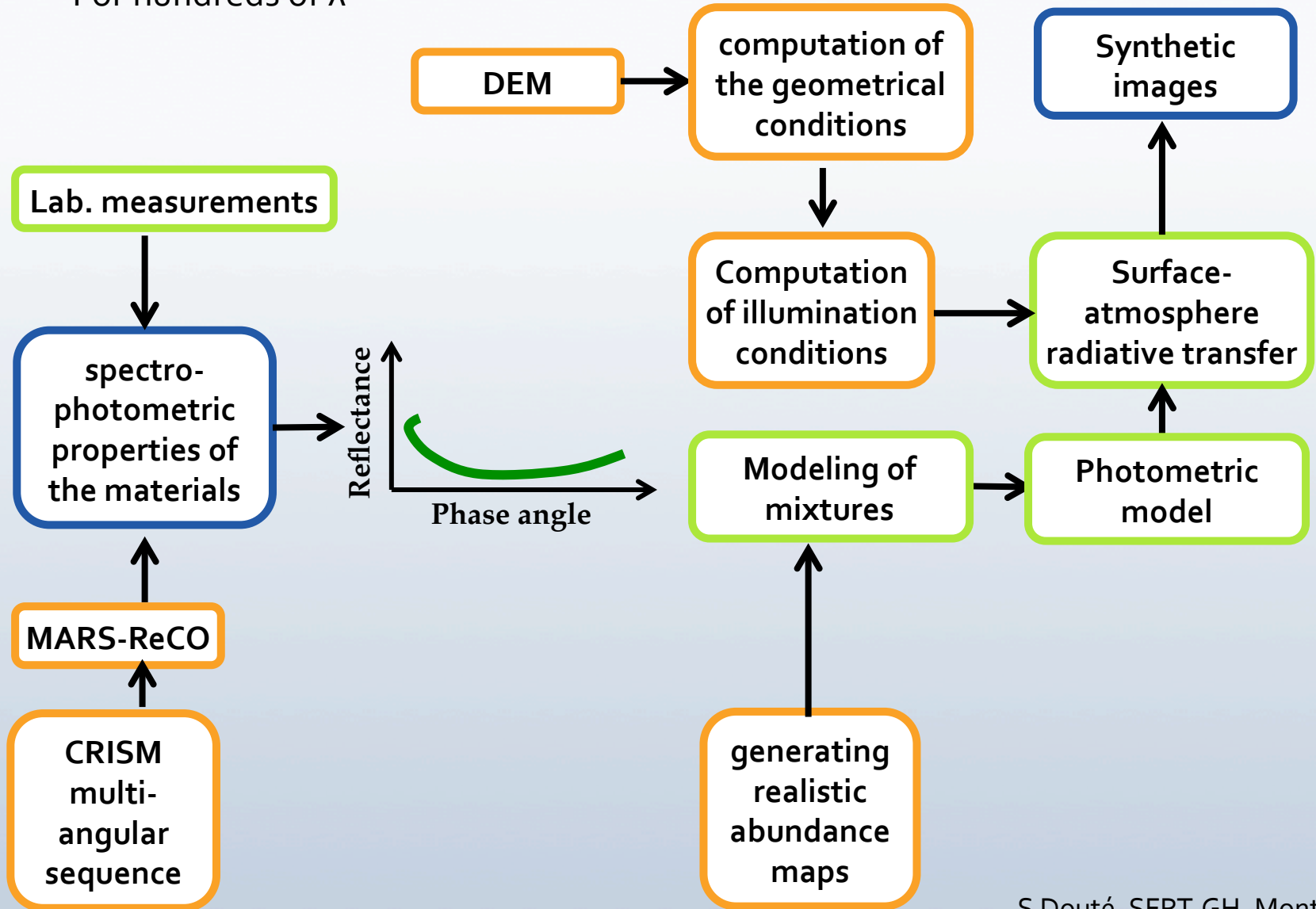
HYPsimMARS : A TOOL WITH A HIGH DEGREE OF REALISM :

- ✓ high resolution DEM,
- ✓ description of material distribution with fractal characteristics,
- ✓ BRDF measured in the laboratory for a series analogue materials, or derived from CRISM,
- ✓ mixing of spectral signatures at different scales,
- ✓ 3D radiative transfer between atmosphere and surface (fluxes and radiances).



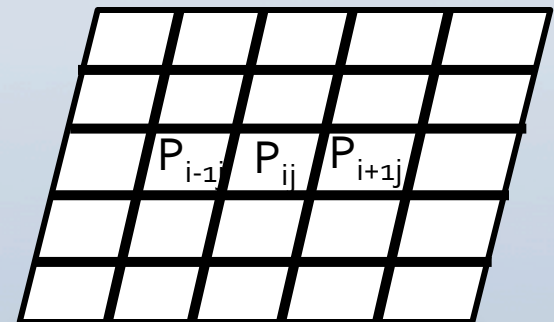
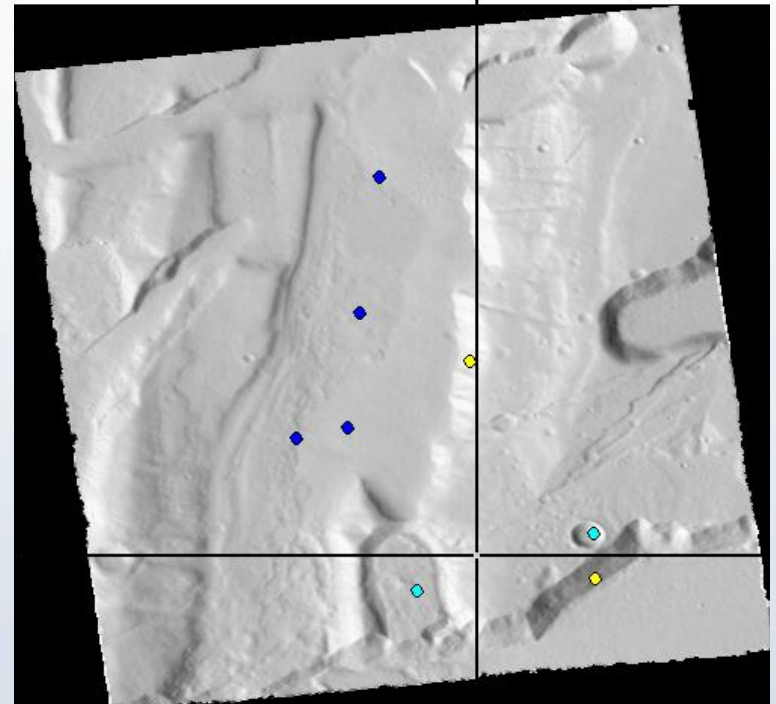
Operational scheme of HYPsimARS

For hundreds of λ

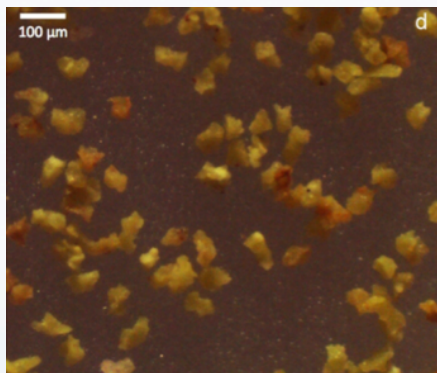


Generating realistic abundance maps using a cellular automaton

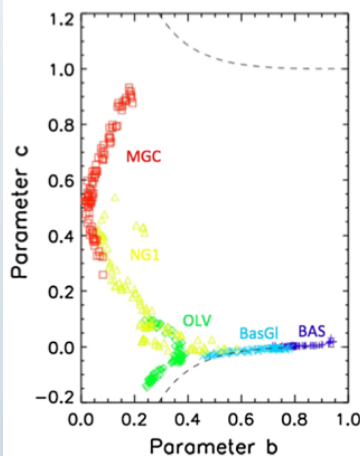
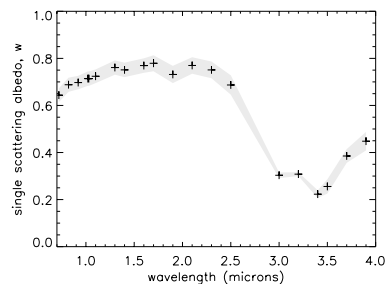
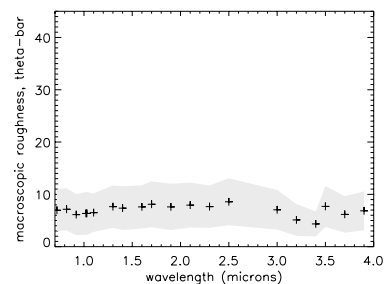
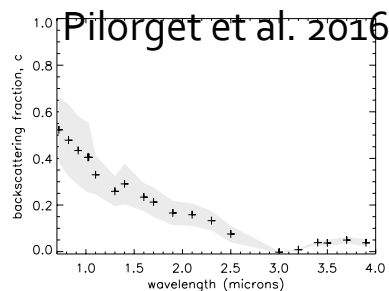
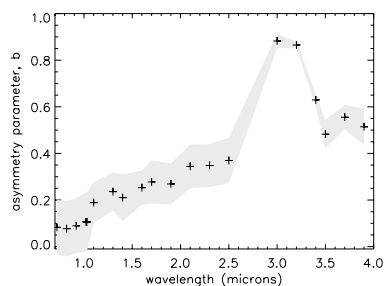
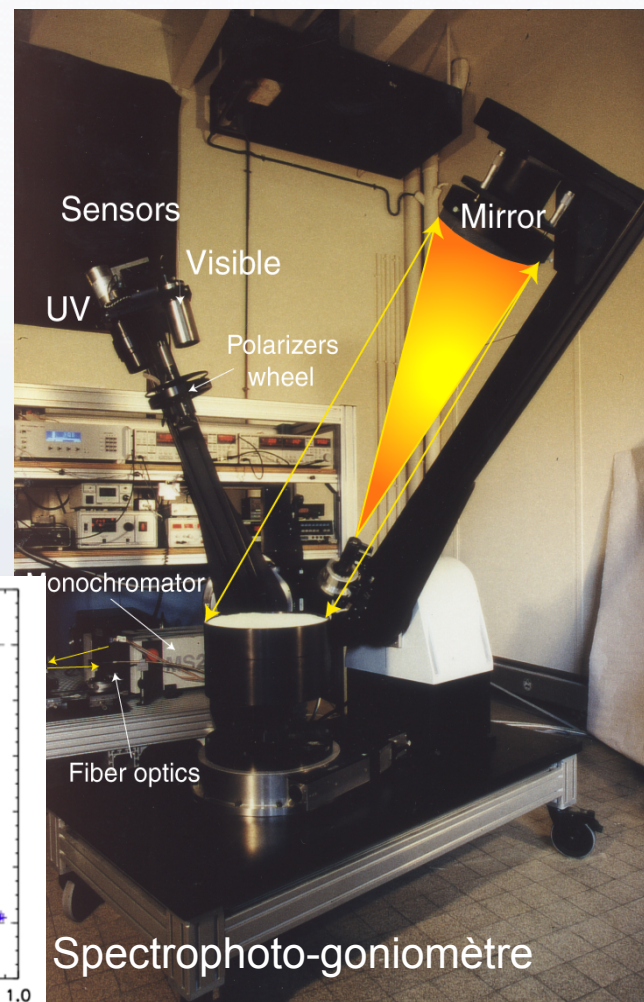
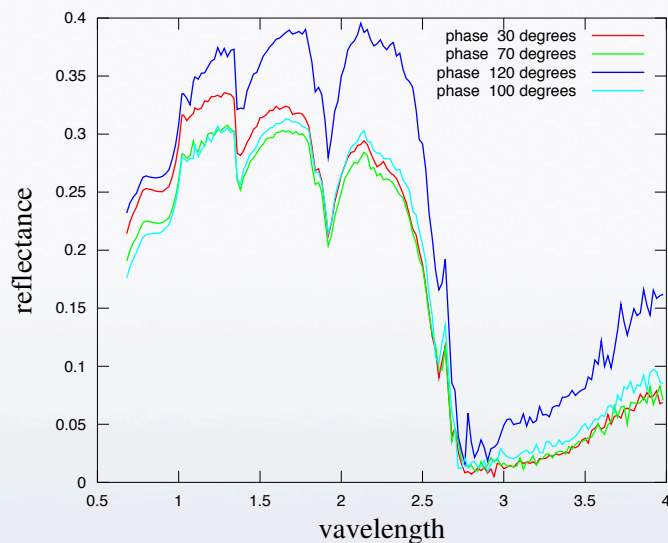
- ✓ reproducing some planetary transport and mixing processes for achieving fractal properties as expected for real scenes in nature
- ✓ iterative process starting with seeds of pure materials distributed within the scene
- ✓ probability of mixing, exchange, and no change (topographically controlled)
- ✓ distribution of the endmembers controlled by defining the seeds, the different probabilities for each action, the size of the neighborhood window, and the total number of iterations.



Mesures spectro-photométriques de laboratoire



Ex: analogue martien JSC1



Pilorget et al. 2016

8 matériaux granulaires d'intérêt planéto
 incidence: 0, 30 et 60°
 Emergence: -70° et 70° tous les 10°
 Azimuth: plan solaire et anti-solaire

Paramètres photométriques Hapke évalués

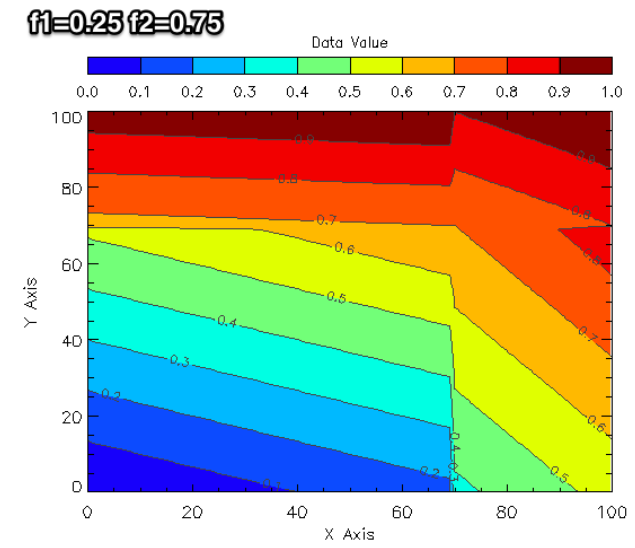
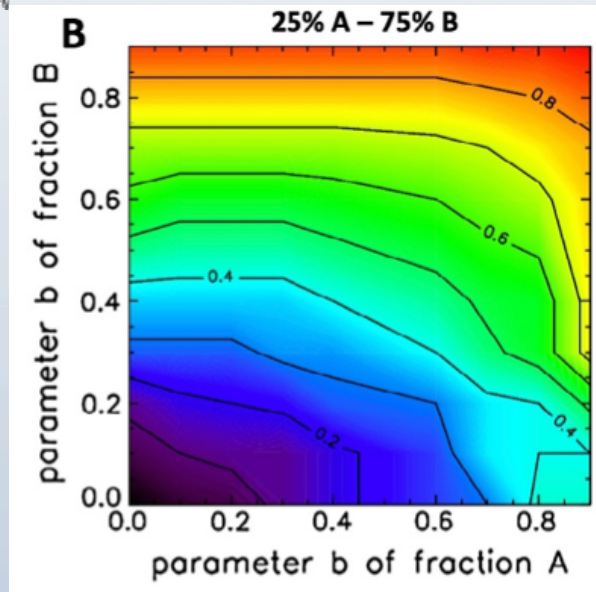
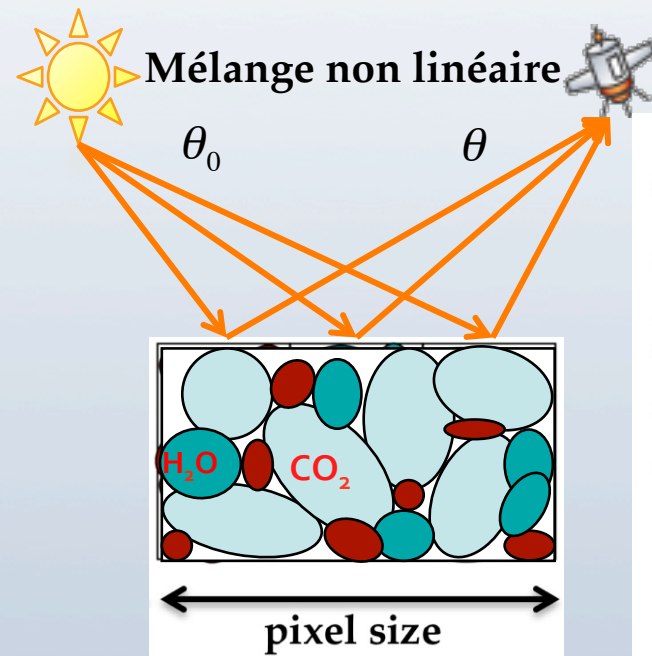
Propriétés spectro-photométriques des mélanges granulaires

Etude des règles de mélange des paramètres photométriques $(w_r, b_r, c_r, \bar{\theta}_r)$ de chaque composant r de fraction f_r :

$$w = \sum_{r=1}^R f_r w_r \quad c = \frac{\sum_{r=1}^R f_r w_r c_r}{\sum_{r=1}^R f_r w_r}$$

b is dominated by the higher value of b_r

Pilorget et al. 2015

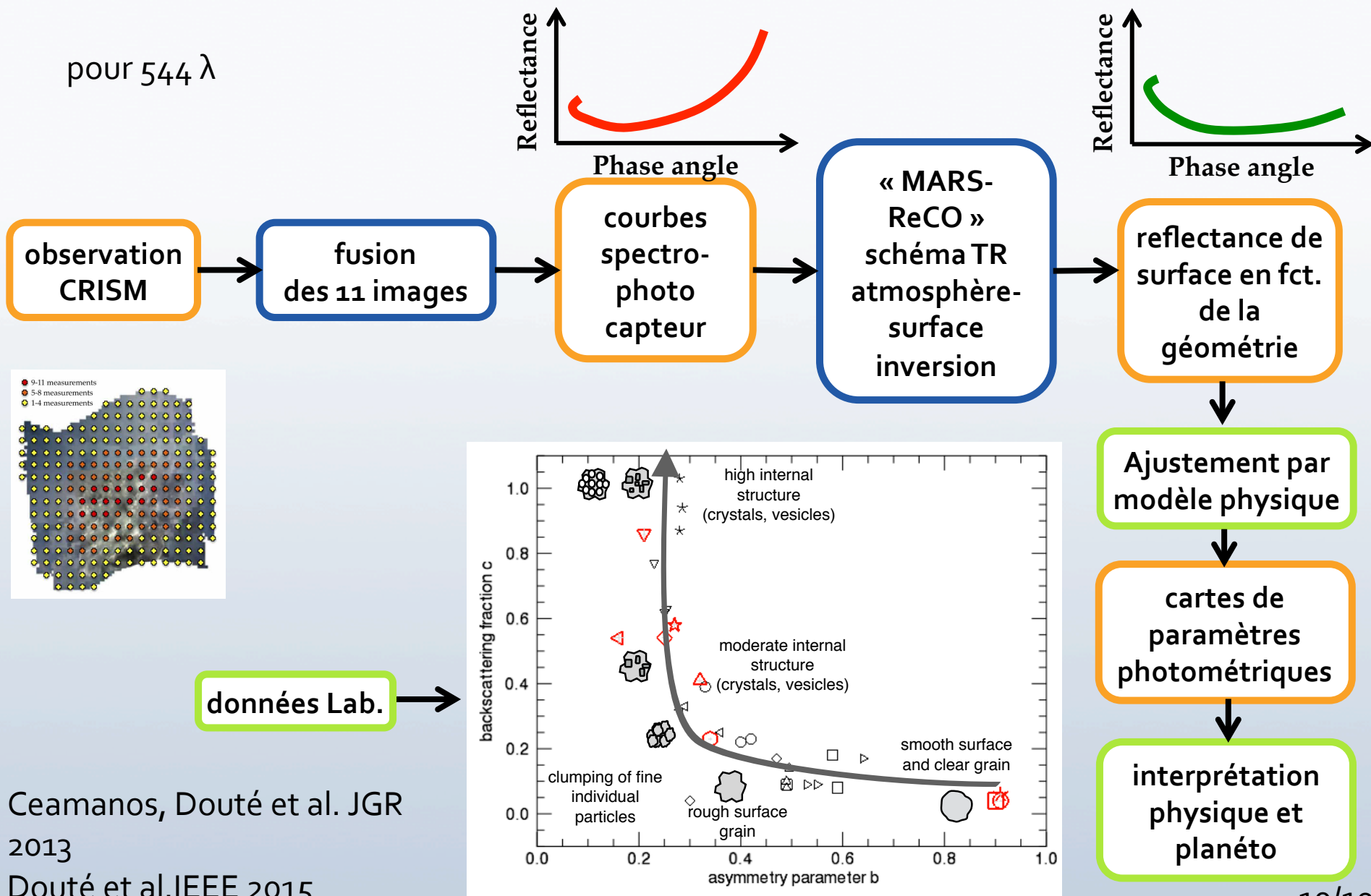


Résultats expérimentaux

Paramétrisation mathématique

Obtention et analyse de produits spectro-photométriques CRISM

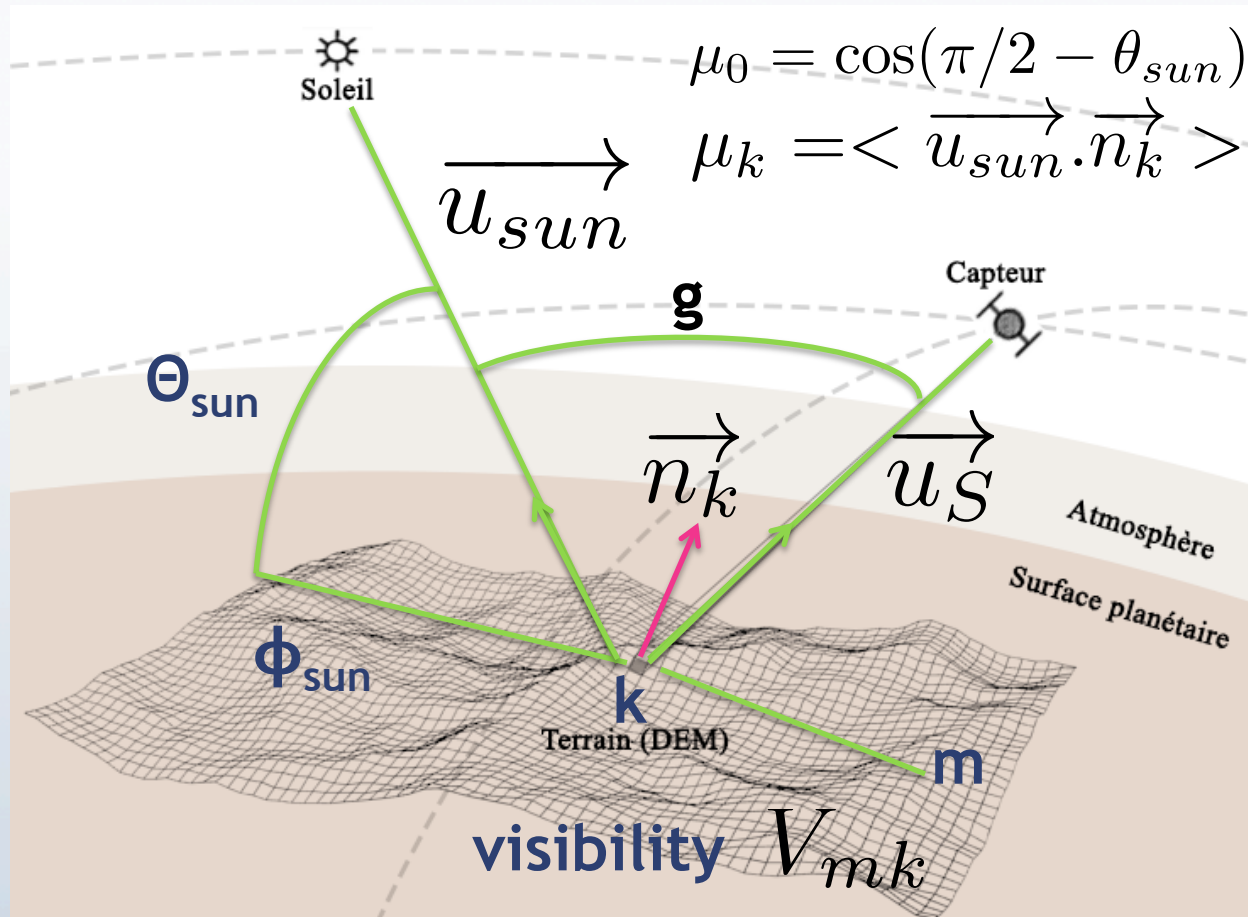
pour 544λ



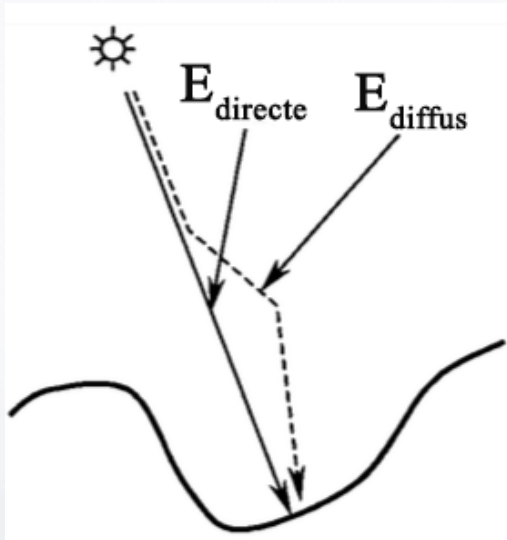
Ceamanos, Douté et al. JGR
2013
Douté et al. IEEE 2015

Computation of geometrical and illumination conditions

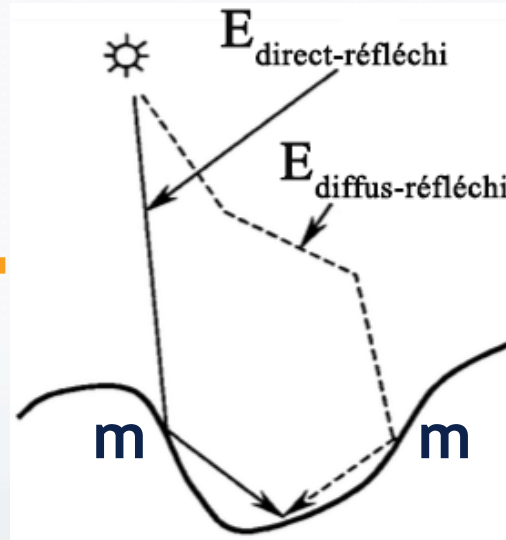
ρ_{BOA}



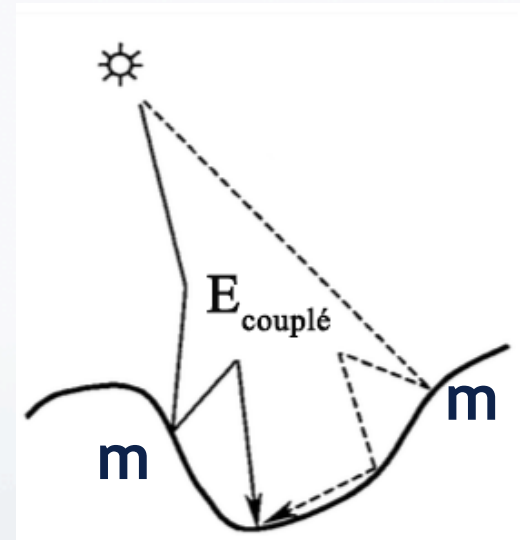
Geometrical conditions of the simulation.



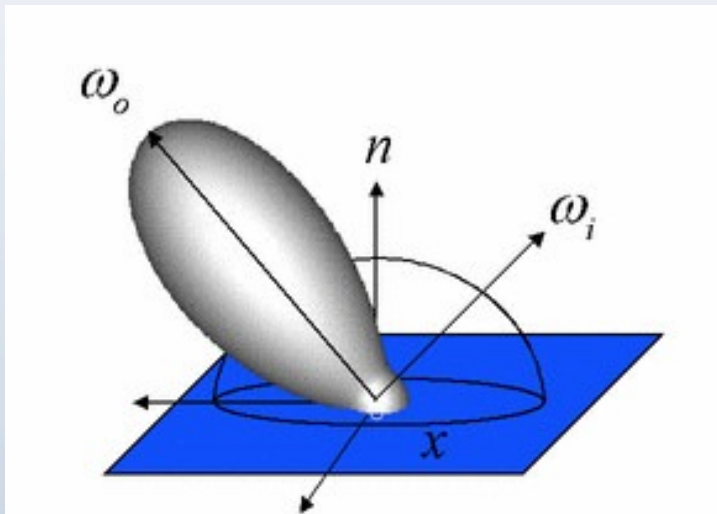
+



+



×



= ρ_{BOA}

Reflectance factors: bidirectional ρ^{dd}
 hemispherical directional ρ^{hd}
 Lambertian ρ_L

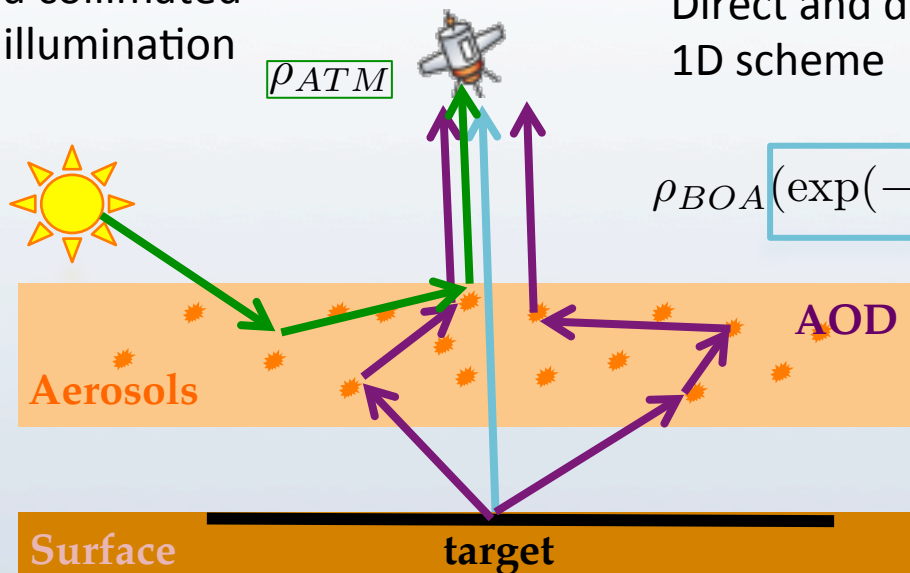
Signal measured by the sensor.

Reflectance by the atmosphere alone for a collimated illumination

$$\rho_{ATM}$$

Direct and diffuse transmission through the atmosphere
1D scheme

$$\rho_{BOA}(\exp(-\tau/\mu) + G_d)$$

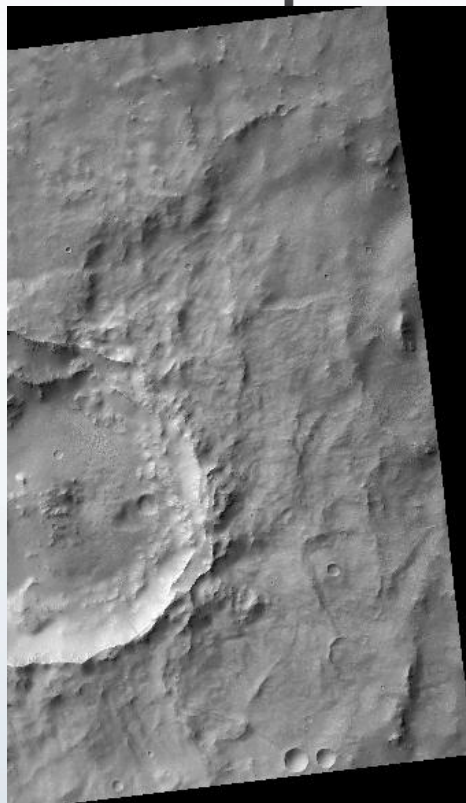


$$\rho(\theta_0, \theta, g) = \rho_L$$

total reflected by surface-atmosphere :

$$\rho_{TOA} = \rho_{ATM} + \rho_{BOA}(\exp(-\tau/\mu) + G_d)$$

Atmospheric and radiometric correction of real images

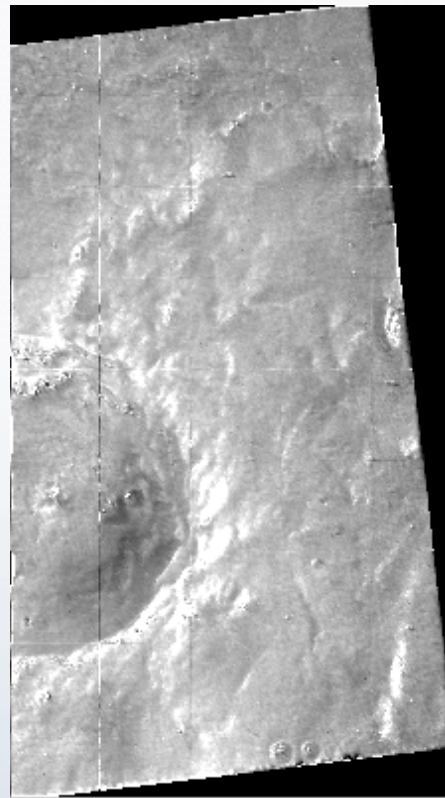


original image

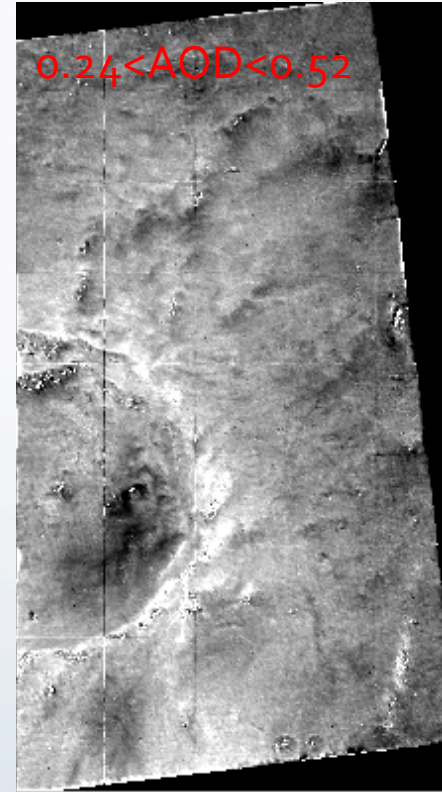
Inc : 60°

Eme : 15°

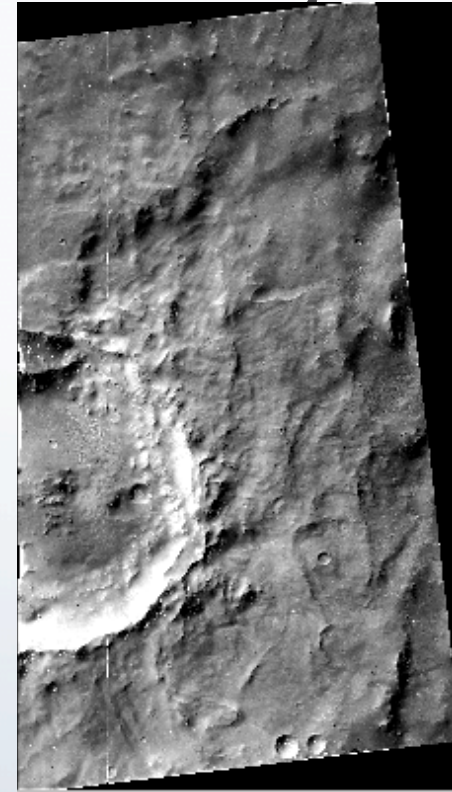
Az sun : 305°



$\tau^j = 0.1$
std_dev(ζ^j) = 0.12
normalized image



$\tau^j = 0.72$
std_dev(ζ^j) = 0.08



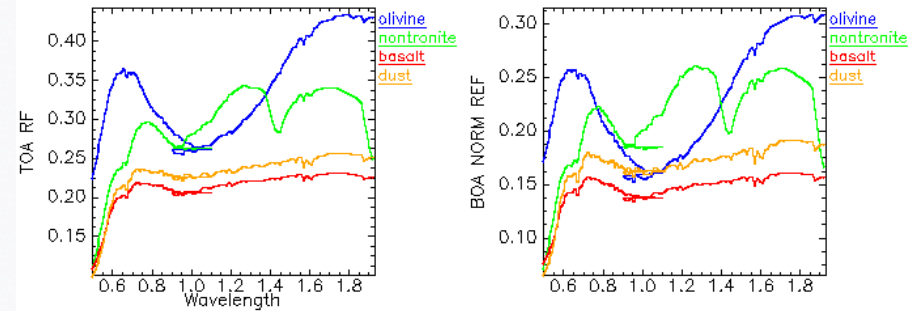
$\tau^j = 1.5$
std_dev(ζ^j) = 0.22

$$\zeta^j = \frac{S^j (I/F)_{CTX} - D_s^j}{(\exp(-\tau_j/\mu) + G_d^j) \rho_{BOA}^j}$$

The simulator generates the BOA image ρ_{BOA}^j the map of the path radiance D_s^j and the map of combined direct and diffuse transmission $(\exp(-\tau_j/\mu) + G_d^j)$ to the sensor with an AOD τ^j varying between 0.1 and 1.5.

Simulating well controlled HS images for testing spectral unmixing methods

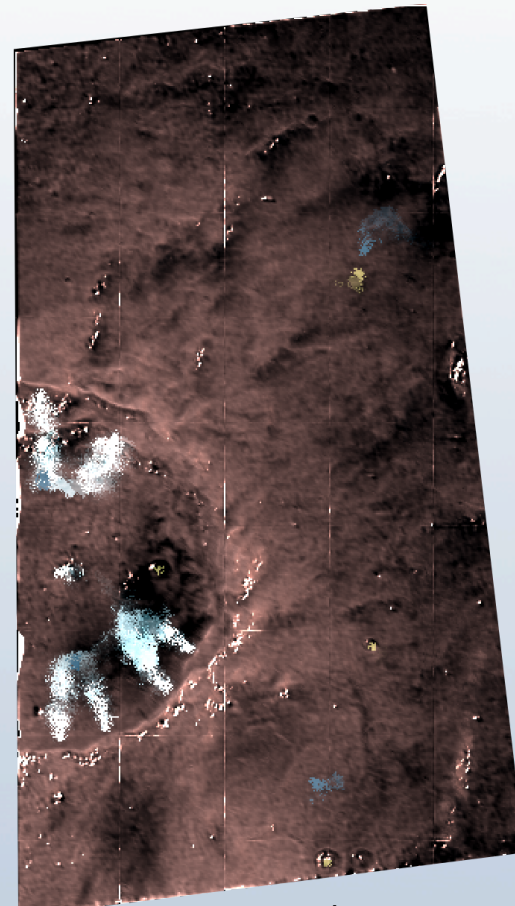
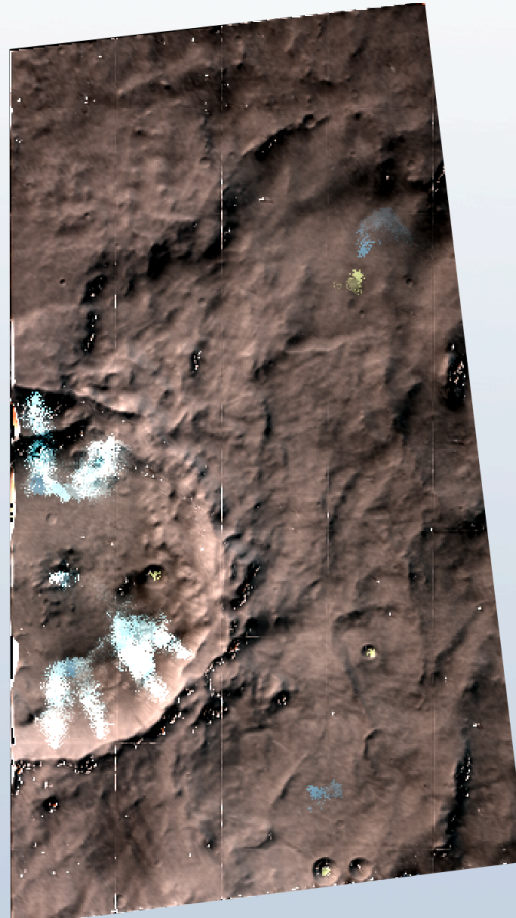
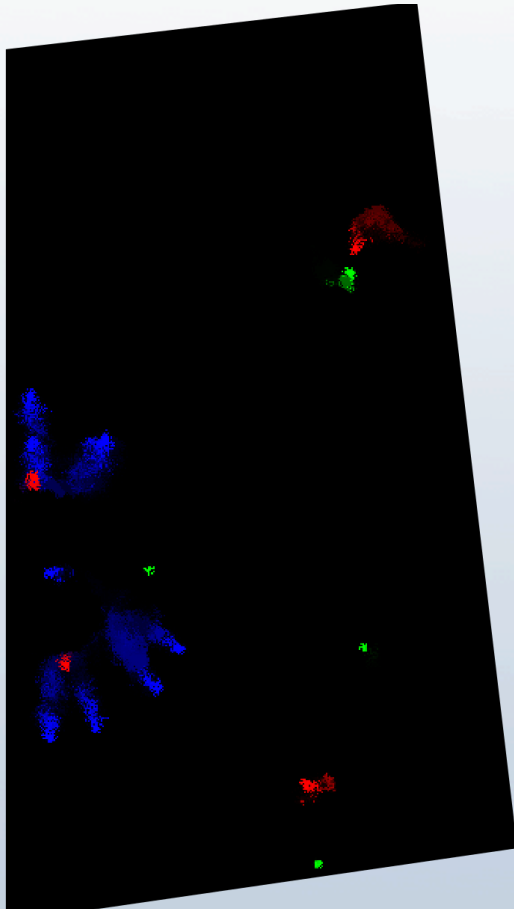
Typical Martian **dust** locally mixed with **basalt**, **nontronite**, and **olivine**



Abundance map

Simulated TOA HS image

BOA normalized reflectance HS image



Conclusion

Un outil pour approfondir l'exploitation des images (hyperspectrales) planétaires

- MNT haute résolution
(horizontale 10m.pixel-1 et verticale 10m sur des aires
≈1000 km².)
- cartes d'abondances réalistes
- cartes de propriétés spectro-photométriques
de surface résultant de processus de mélange multi-échelle
- correction des effets photométriques et atmosphériques
- Base de données d'images hyperspectrales synthétiques
pour tester les méthodes d'analyse.

Perspectives

- A better physics for the treatment of :
 - ✓ adjacency effects,
 - ✓ downward irradiance resulting from the multiple scattering between the atmosphere and the surface (E_{coupling}),
 - ✓ diffuse 3D transmission of the radiance leaving the surface to the sensor.
- A better computing for the treatment of :
 - ✓ geometrical intersections
(k-d trees representation of DEM)
- **3D Monte Carlo radiative transfer model**