



**CORATHYP**

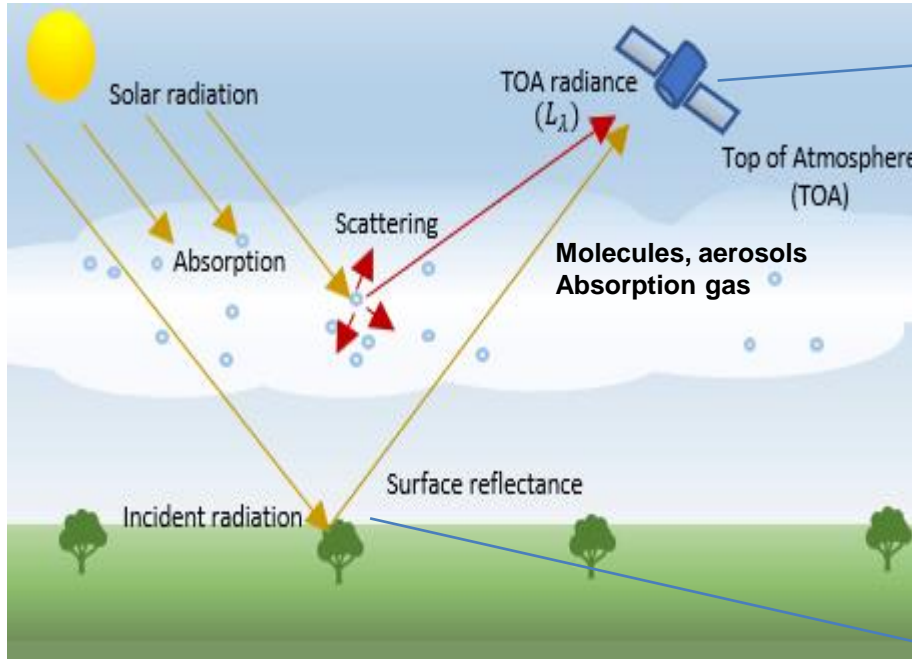
**CORrection ATmosphérique de données HYPerspectrales**

Xavier Lenot, Thierry Erudel, Bruno Lafrance (CS GROUP)

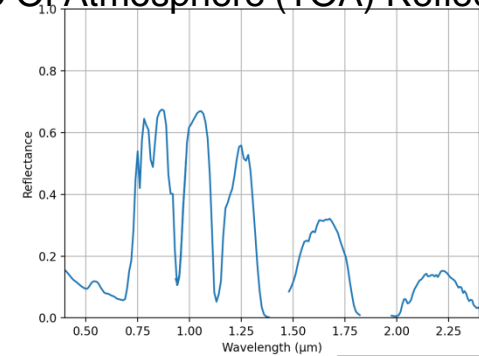
Sophie Coustance, Camille Desjardins, Damien Rodat, Aimé Meygret (CNES)

8ème colloque Hyperspectral SFPT – Paris 5 & 6 Juillet 2023

# THEORETICAL BACKGROUND : ATMOSPHERIC CORRECTION



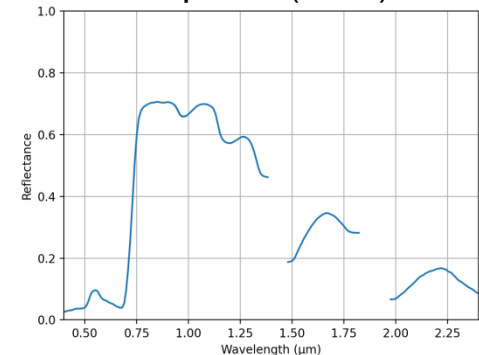
## Top Of Atmosphere (TOA) Reflectance



Removing atmospheric effects

Needs knowledge of atmospheric composition

## Bottom Of Atmosphere (BOA) Reflectance

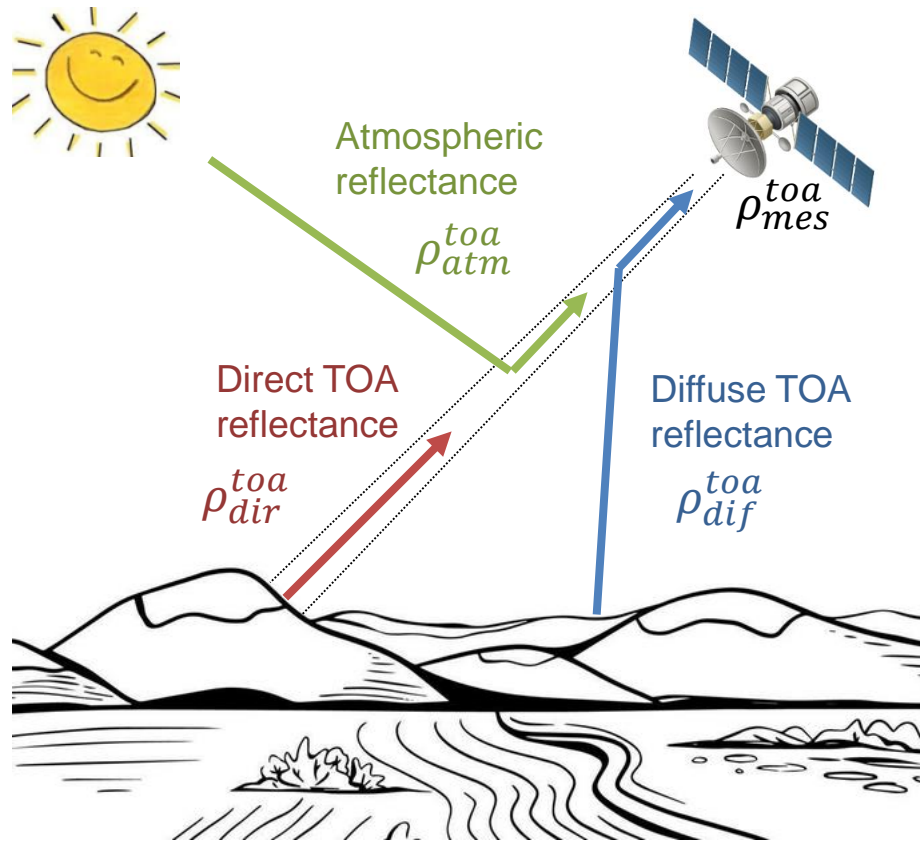


- › **Atmospheric correction of hyperspectral satellite images over lands**
  - Background : recent (PRISMA, EnMap) and future sensors (CHIME, French mission...)
- › **Based on state of the art**
  - Bibliography for multi & hyperspectral, airborne and satellite
- › **Exploit high spectral resolution**
  - Estimation of gas and aerosols from the image
- › **Adaptability to any sensor**
  - Dedicated to all hyperspectral sensors (but available also for multispectral)
- › **Modular code :**
  - Step by step processing (select features to correct adjacency, absorption, slopes..)
  - Best algorithms selection (test various approaches)
  - Standalone modules for atmospheric characterization (Usable outside of CORATHYP)



# PHYSICS MODEL DESCRIPTION & SOLVING

# INCOMING SIGNAL AT SATELLITE LEVEL

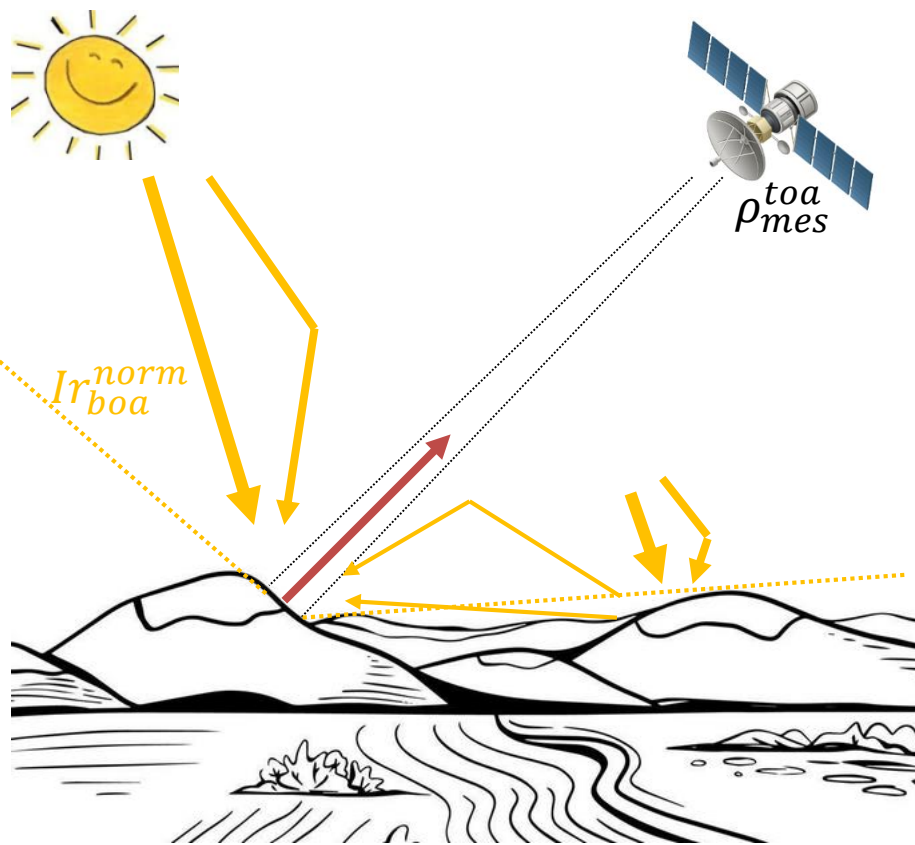


Considering a target pixel, the signal measured by a satellite sensor  $\rho_{mes}^{toa}$  depends on :

- Signal coming directly from the pixel
- Signal coming from the whole scene through scattering
- Signal scattered by atmosphere without interaction with surface

$$\rho_{mes}^{toa} = \rho_{dir}^{toa} + \rho_{dif}^{toa} + \rho_{atm}^{toa}$$

# BOA REFLECTANCE INVERSION FROM DIRECT TOA REFLECTANCE



Surface reflectance  $\rho_{boa}$  is extracted from direct TOA reflectance :

$$\rho_{boa} = \frac{\rho_{mes}^{toa} - \rho_{atm}^{toa} - \rho_{dif}^{toa}}{I_{r_{boa}}^{norm} \times T_{dir}^{\uparrow}}$$

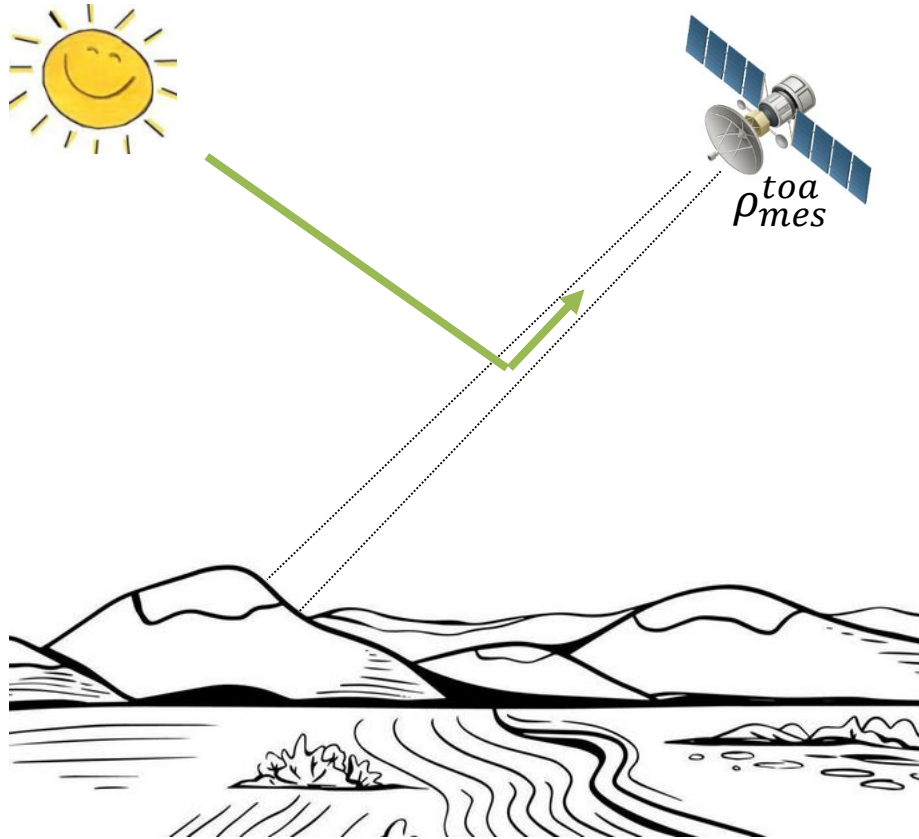
Normalized BOA Irradiance depends on :

- Atmospheric composition
- Pixel altitude & slope
- Neighbourhood reflectances & relief
- Sun Zenith Angle

Upward Direct transmittance depends on:

- Atmospheric composition
- Pixel altitude
- Viewing Zenith Angle

# ATMOSPHERIC TOA REFLECTANCE



Atmospheric reflectance depends on :

- Atmospheric composition
- Pixel altitude
- Sun Zenith Angle
- View Zenith Angle



Easy to calculate with a Radiative Transfer code

# DIFFUSE TOA REFLECTANCE



Adjacency effects  
function  $F_{adj}$



Needs knowledge of incident irradiance  
and surface reflectances of **the whole  
measured scene** :

$$\rho_{dif}^{toa} = T_{dif}^{\uparrow} \times \iint_M E_{boa}^{norm}(M) \rho_{boa}(M) F_{adj}(M) dS$$

Weighting function determining the  
contribution of each pixel to upward  
diffuse beam. Depends on :

- Atmospheric composition
- Topography
- Viewing angles





# RADIATIVE TRANSFER

# SOS-ABS RADIATIVE TRANSFER CODE

## › SOS code

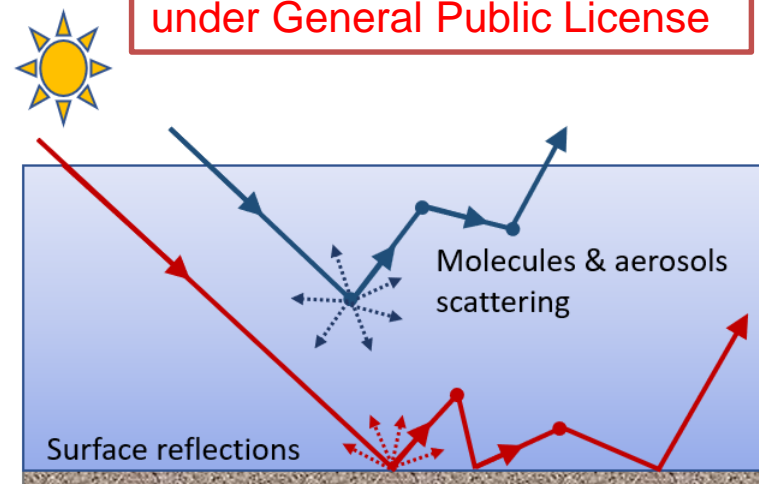
- 1D, plan parallel RT code
- Successive Orders of Scattering method
- Polarized radiance of the {Earth surface – atmosphere} system
- Reflective part of the spectrum (0.364 – 4  $\mu\text{m}$ )
- Under clear sky conditions

## › SOS-ABS code

- SOS method coupled with the gaseous ABSorption

## › Heritage of the OS code from the LOA laboratory

SOS-ABS Soon available  
under General Public License



Fortran  
Python binding

## Aerosols

### Literature Models :

- WMO (continental, urban, maritime and combination of models)
- Shettle & Fenn (continental, urban and maritime)

### Mono-modal or Bi-modal :

- Log normal Distribution (LND) or Junge Law

### Mixture of mono-modal particles :

- CAMS compatible

### User-defined IOP :

- Allows non-spherical particles

## Gas Absorption

### Absorption features :

- Modelling according to the Correlated K-Distribution method
- Absorbing gases : H<sub>2</sub>O, O<sub>3</sub>, CO<sub>2</sub>, O<sub>2</sub>, CO, CH<sub>4</sub>, N<sub>2</sub>O, NO<sub>2</sub>
- Default or User profiles
- Ability to fix amount of H<sub>2</sub>O, O<sub>2</sub> (P<sub>surf</sub>) O<sub>3</sub>, CO<sub>2</sub>, CH<sub>4</sub>

### Spectral features :

- Range : 0.364 μm to 4.0 μm
- Resolution: 1 cm<sup>-1</sup>, 5 cm<sup>-1</sup>, 10 cm<sup>-1</sup>

### Calculation modes :

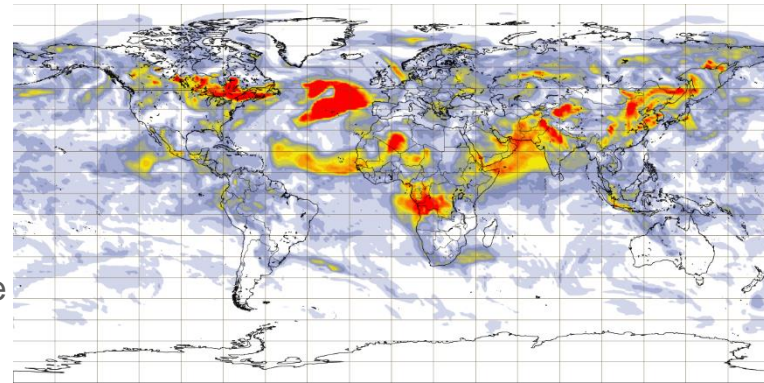
- Fine and Simplified



# ATMOSPHERIC CHARACTERIZATION

## › CAMS aerosol Model (1)

- Aerosol mixture of 7 particule types :
  - SeaSalt, Dust, Organic matter, Sulfates, Black Carbon, Ammonium, Nitrates
  - LND distribution of each particule:
  - Inherent Optical Properties (IOP) dependant to Relative Humidity (5 particules)
- Extraction of particule mixture ratios from CAMS Re-Analysis



## › ECMWF

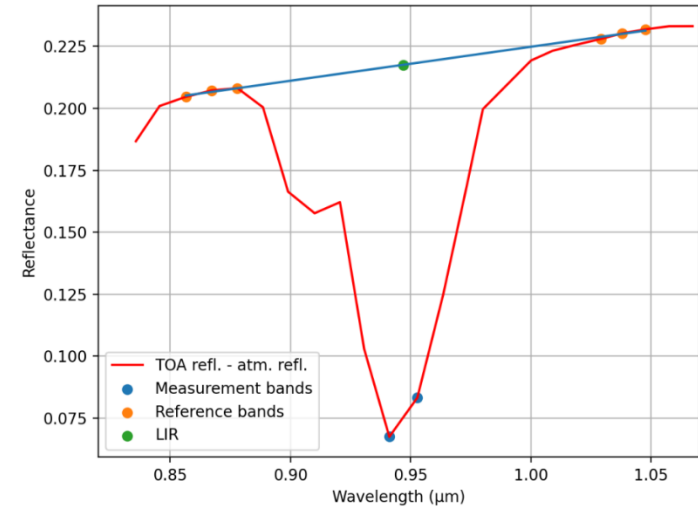
- Relative Humidity
- Surface pressure at image center (on-going)
- Ozone content at image center (on-going)

## › Retrievals from Image

- AOT (mean Image value)
- Water vapour content (pixel value)

## › Algorithm Basis :

- Image processing
  - Remove atmospheric reflectance from TOA reflectance
  - Calculation of Mean TOA reflectance in absorption band
  - Estimation of TOA reflectance without absorption through interpolation
  - Calculation of APDA ratio
- Comparison with APDA Look Up Tables



$$APDA = \frac{\rho_m - \rho_{atm}^m}{\text{Interpol}(\rho_{ref}^i - \rho_{atm}^i, \lambda_m)}$$

## › Algorithm Basis :

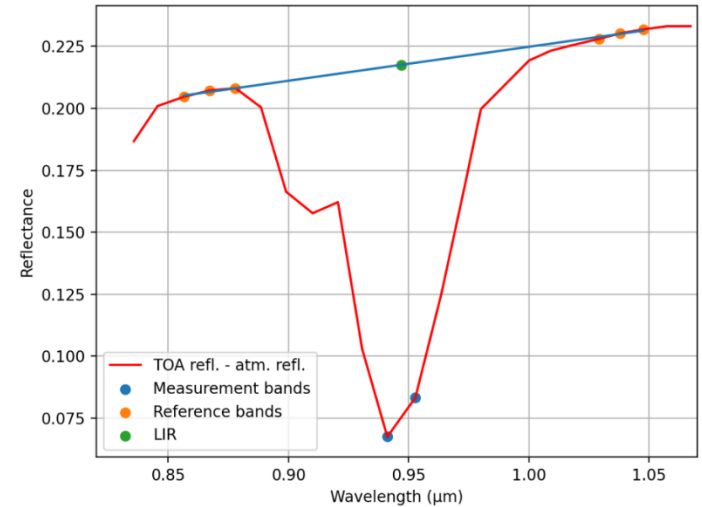
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Independant of surface (theory)  
Largely used algorithm



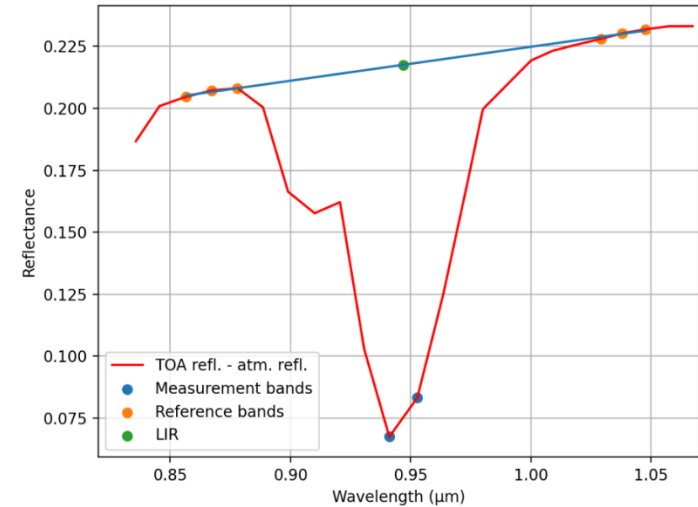
Lack of reliability on low surface reflectances



$$APDA = \frac{\rho_m - \rho_{atm}^m}{Interpol(\rho_{ref}^i - \rho_{atm}^i, \lambda_m)}$$

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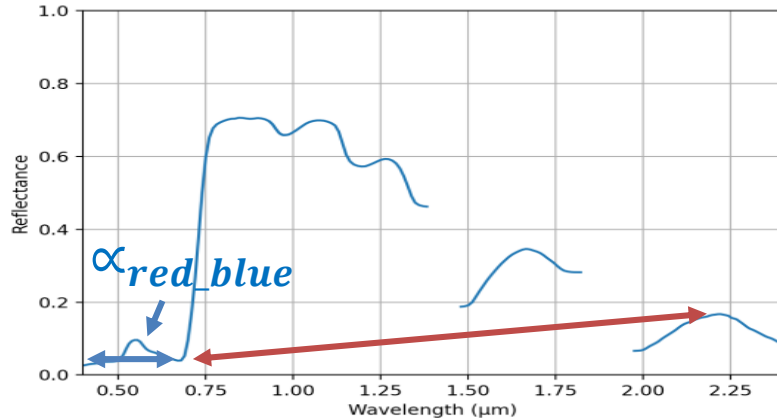


**Improvement in progress** for low surface reflectance pixels



# AEROSOL RETRIEVAL : MAJA DDV ALGORITHM

**Assumption** : constant spectral relationship into **Dark Dense Vegetation BOA** reflectance spectra



- Reflectance in the Red band is proportional to the SWIR band
- Reflectance in the Blue band is proportional to the Red band

**Red-Blue relation is more reliable (2)**

## MAJA algorithm (1)

**For 1/3 image pixel (subsamped image) :**

- Extract Neighbourhood and identify DDV pixels
- For a selection of AOT values :
  - Atmospheric correction in Red and Blue bands on DDV pixels
  - Quadratic difference on Blue band

$$err_{MS}^2(i) = (\rho_{boa}^{blue} - \alpha_{red\_blue} \times \rho_{boa}^{red})^2$$

- Cost function calculation as a function of AOT

$$cost(aot) = \sum_i W^2(i) \times err_{MS}^2(i)$$

- Minimize Cost function to retrieve AOT

(1) O.Hagolle et al, "MAJA ATBD", 2017

(2) O.Hagolle et al, "A Multi-Temporal and Multi-Spectral Method to Estimate Aerosol Optical Thickness over Land, for the Atmospheric Correction of FormoSat-2, LandSat, VENµS and Sentinel-2 Images", Remote sensing March 2015



VALIDATION

# VALIDATION APPROACH

- › **SOS-ABS Synthetic Images (done)**
  - Analysis of atmospheric composition
    - AOT, Surface pressure, H<sub>2</sub>O retrieval
  - Analysis of surface reflectance retrieval (flat and homogeneous terrain)
  
- › **PRISMA processing (in progress)**
  - Comparison with surface reflectance from **PRISMA L2** products
  - Comparison with **La Crau** in-situ measurements :
    - AOT, H<sub>2</sub>O and Surface reflectance
  - Comparison with **AERONET** data :
    - AOT, H<sub>2</sub>O
  
- › **SENTINEL2 processing (on-going)**
  - Comparison with **MAJA** L2 processor :
    - H<sub>2</sub>O, AOT and Surface reflectances (topography)
  - Comparison with **AERONET** data :
    - H<sub>2</sub>O and AOT



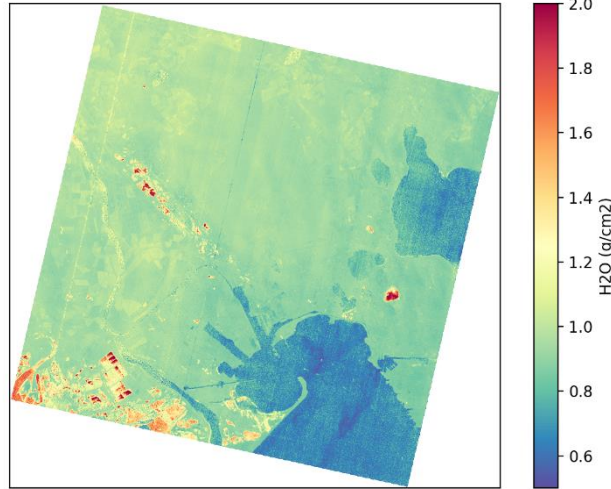
La Crau site

# PRISMA PROCESSING : FIRST RESULTS ON LA CRAU

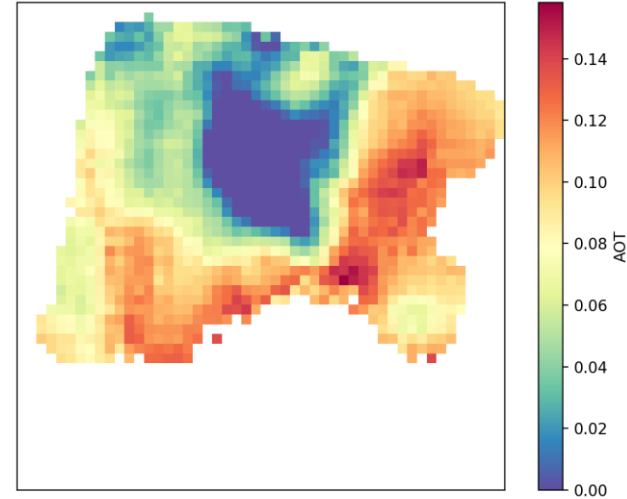
PRISMA Image :  
RGB Surface reflectance



CORATHYP H2O map  
APDA using 1.1  $\mu\text{m}$  H2O band



CORATHYP AOT map  
MAJA inherited DDV algorithm



Data from La Crau  
H2O : NCEP source  
AOT : CIMEL

**H2O (g/cm<sup>2</sup>)**

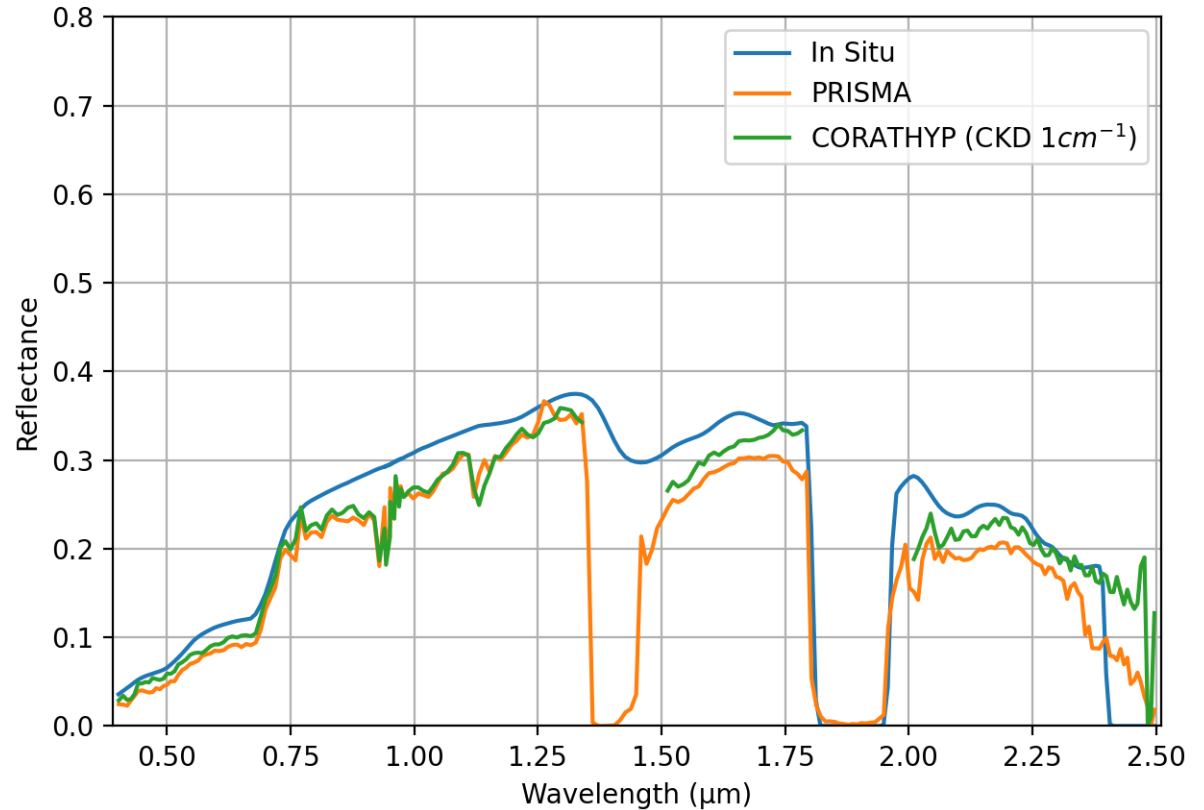
0.95

**AOT**

0.103

# PRISMA PROCESSING : FIRST RESULTS ON LA CRAU

Comparison of **CORATHYP** retrieved reflectance with **in-situ measurements** and **PRISMA L2 product**





# ON-GOING PROGRESS AND OUTLOOK

## › **In progress :**

- Improve H<sub>2</sub>O retrieval
- Initialize atmosphere composition with ECMWF data
  - Ozone & Mean sea level Pressure

## › **On-going Validation :**

- Processing of SENTINEL2 and PRISMA
- Comparison with Atmospheric Correction codes (MAJA, PRISMA)
- Comparison with in-situ measurements (La Crau, AERONET)

## › **Potential evolutions in the future :**

- P<sub>surf</sub>, O<sub>3</sub>, CO<sub>2</sub> & CH<sub>4</sub> retrievals
  - SODA algorithm (1) shows encouraging results on synthetic data. Need to be evaluated on real data
- Improve MAJA DDV algorithm with new spectral bands
- Cloud detection
  - Using O<sub>2</sub> band ?



THANK YOU ! ANY QUESTION ?